## Charge Pump Driven 9-Channel LED Driver with Automated LED Lighting Effects

## Data Sheet

## FEATURES

Charge pump with automatic gain selection of $1 \times, 1.5 \times$, and
$2 \times$ for maximum efficiency
92\% peak efficiency
9 independent and programmable LED drivers
Each driver is capable of 25 mA (full scale)
Each driver has $\mathbf{7}$ bits ( 128 levels) of nonlinear current settings
Standby mode for <1 $\mu \mathrm{A}$ current consumption
16 programmable fade-in and fade-out times ( $0.0 \mathbf{~ s e c}$ to 1.75 sec ) with choice of square or cubic rates

## Automated and customizable LED blinking

Unique heartbeat mode for programmable double pulse lighting effects on 4 channels (D6 to D9)
PWM input for implementing content adjustable brightness control (cABC)
$I^{2} \mathrm{C}$ compatible interface for all programming
Dedicated reset pin and built-in power on reset (POR)
Short circuit, overvoltage, and overtemperature protection
Internal soft start to limit inrush currents
Input to output isolation during faults or shutdown
Operates down to $\mathrm{V}_{\mathrm{IN}}=2.5 \mathrm{~V}$, with undervoltage lockout (UVLO) at 1.9 V
Small lead frame chip scale package (LFCSP)

## GENERAL DESCRIPTION

The ADP8866 combines a programmable backlight LED charge pump driver with automatic blinking functions. Nine LED drivers can be independently programmed at currents up to 25 mA . The current level, fade time, and blinking rate can be programmed once and executed autonomously on a loop. Separate fade-in and fade-out times can be set for the backlight LEDs.

## APPLICATIONS

Mobile display backlighting<br>Mobile phone keypad backlighting<br>LED indication and status lights<br>Automated LED blinking

TYPICAL OPERATING CIRCUIT


Figure 1.

Driving all of this is a two-capacitor charge pump with gains of $1 \times, 1.5 \times$, and $2 \times$. This setup is capable of driving a maximum Iout of 240 mA from a supply of 2.5 V to 5.5 V . A full suite of safety features including short-circuit, overvoltage, and overtemperature protection allows easy implementation of a safe and robust design. Additionally, input inrush currents are limited via an integrated soft start combined with controlled input to output isolation.

Rev. B

## ADP8866

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REVISION HISTORY
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Updated Outline Dimensions ..... 50
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## SPECIFICATIONS

$\mathrm{VIN}=3.6 \mathrm{~V}, \mathrm{SCL}=2.7 \mathrm{~V}, \mathrm{SDA}=2.7 \mathrm{~V}, \mathrm{nINT}=\mathrm{open}, \mathrm{nRST}=2.7 \mathrm{~V}, \mathrm{~V}_{\mathrm{D} 1: \mathrm{D} 9}=0.4 \mathrm{~V}, \mathrm{C} 1=1 \mu \mathrm{~F}, \mathrm{C} 2=1 \mu \mathrm{~F}, \mathrm{Cout}=1 \mu \mathrm{~F}$, typical values are at $\mathrm{T}_{\mathrm{J}}=25^{\circ} \mathrm{C}$ and are not guaranteed. Minimum and maximum limits are guaranteed from $\mathrm{T}_{\mathrm{I}}=-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$, unless otherwise noted.

Table 1.

| Parameter | Symbol | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SUPPLY <br> Input Voltage Operating Range <br> Startup Level Low Level <br> $\mathrm{V}_{\text {IN(START) }}$ Hysteresis UVLO Noise Filter Quiescent Current During Standby <br> Current Consumption During Blinking Off Time Switching | $\mathrm{V}_{\mathrm{IN}}$ <br> Vin(start) <br> $\mathrm{V}_{\text {In(stop) }}$ <br> Vin(HYS) <br> tuvlo <br> lo <br> $\mathrm{l}_{\mathrm{Q}(\mathrm{STBY})}$ <br> le(off) <br> $\mathrm{I}_{\mathrm{Q}(\mathrm{Active)}}$ | VIN increasing <br> Vin decreasing <br> After startup <br> $\mathrm{V}_{\mathrm{IN}}=3.6 \mathrm{~V}$, Bit $\mathrm{nSTBY}=0, \mathrm{SCL}=\mathrm{SDA}=$ 0 V <br> $\mathrm{V}_{\mathrm{IN}}=3.6 \mathrm{~V}$, Bit $\mathrm{nSTBY}=1$, lout $=0 \mathrm{~mA}$ <br> Measured during blinking off time <br> $\mathrm{V}_{\mathrm{IN}}=3.6 \mathrm{~V}$, Bit $\mathrm{nSTBY}=1$, lout $=0 \mathrm{~mA}$ <br> Gain $=1.0 \times$ <br> Gain $=1.5 x$ <br> Gain $=2.0 \times$ | 2.5 1.75 | $\begin{aligned} & 1.98 \\ & 1.90 \\ & 80 \\ & 10 \\ & 0.25 \\ & 0 . \\ & 245 \\ & \\ & \hline 1.2 \\ & 3.7 \\ & 4.3 \\ & \hline \end{aligned}$ | 5.5 <br> 2.25 <br> 1.0 <br> 325 <br> 2.0 <br> 5.4 <br> 6.2 | V <br> V <br> V <br> mV <br> $\mu \mathrm{s}$ <br> $\mu \mathrm{A}$ <br> $\mu \mathrm{A}$ <br> mA <br> mA <br> mA |
| OSCILLATOR <br> Switching Frequency Duty Cycle | $\begin{aligned} & \mathrm{f}_{\mathrm{sw}} \\ & \mathrm{D} \end{aligned}$ | Charge pump gain $=2 \times$ | 0.8 | $\begin{aligned} & 1 \\ & 50 \end{aligned}$ | 1.2 | $\begin{aligned} & \text { MHz } \\ & \% \end{aligned}$ |
| OUPUT CURRENT CONTROL <br> Maximum Drive Current $\begin{aligned} & \mathrm{T}_{\mu}=25^{\circ} \mathrm{C} \\ & \mathrm{~T}_{\mathrm{J}}=-40^{\circ} \mathrm{C} \text { to }+85^{\circ} \mathrm{C} \end{aligned}$ <br> LED Current Source Matching <br> All Current Sinks <br> D1 to D5 Current Sinks <br> Leakage Current on LED Pins <br> Equivalent Output Resistance $\begin{aligned} & \text { Gain }=1 \times \\ & \text { Gain }=1.5 \times \\ & \text { Gain }=2 \times \end{aligned}$ <br> Regulated Output Voltage | ID1:D9(MAX) <br> Іматсн <br> Іматсня <br> Imatch <br> lot:Dg(KG) <br> Rout <br> Vout(REG) | $\mathrm{V}_{\mathrm{DI}: \mathrm{Dg}}=0.4 \mathrm{~V}$ $\begin{aligned} & \mathrm{V}_{\mathrm{DI:D9}}=0.4 \mathrm{~V} \\ & \mathrm{~V}_{\mathrm{DI}: \mathrm{DS}}=0.4 \mathrm{~V} \\ & \mathrm{~V}_{\mathbb{I N}}=5.5 \mathrm{~V}, \mathrm{~V}_{\mathrm{DI}: D 9}=2.5 \mathrm{~V}, \text { Bit } \mathrm{nSTBY}=1 \\ & \mathrm{~V}_{\mathbb{N}}=3.6 \mathrm{~V} \text {, lout }=100 \mathrm{~mA} \\ & \mathrm{~V}_{\mathbb{I N}}=3.1 \mathrm{~V} \text {, Iout }=100 \mathrm{~mA} \\ & \mathrm{~V}_{\mathbb{I N}}=2.5 \mathrm{~V} \text {, IouT }=100 \mathrm{~mA} \\ & \mathrm{~V}_{\mathbb{I N}}=3 \mathrm{~V}, \text { gain }=2 \times, \text { lout }=10 \mathrm{~mA} \end{aligned}$ | $\begin{aligned} & 23.0 \\ & 22.5 \end{aligned}$ <br> 4.4 | $\begin{aligned} & 25.0 \\ & \\ & 1.4 \\ & 1.1 \\ & \\ & 0.5 \\ & 3.0 \\ & 3.8 \\ & 4.9 \end{aligned}$ | 27.0 <br> 27.5 <br> 0.5 <br> 5.2 | $\begin{aligned} & \mathrm{mA} \\ & \mathrm{~mA} \\ & \% \\ & \% \\ & \mu \mathrm{~A} \\ & \\ & \Omega \\ & \Omega \\ & \Omega \\ & \mathrm{~V} \end{aligned}$ |
| AUTOMATIC GAIN SELECTION Minimum Voltage Gain Increases Minimum Current Sink Headroom Voltage Gain Delay | Vhrup) <br> $V_{\text {HR(Min) }}$ <br> tgain | Decrease $V_{D x}$ until the gain switches up $I_{D X}=I_{D X(M A X)} \times 95 \%$ <br> The delay after gain has changed and before gain is allowed to change again | 145 | $\begin{aligned} & 200 \\ & 100 \end{aligned}$ | $\begin{aligned} & 240 \\ & 210 \end{aligned}$ | mV <br> mV <br> $\mu \mathrm{s}$ |
| FAULT PROTECTION <br> Startup Charging Current Source <br> Output Voltage Threshold Exit Soft Start <br> Short-Circuit Protection <br> Output Overvoltage Protection <br> Activation Level OVP Recovery Hysteresis | Iss <br> Vout <br> Vout(start) <br> Vout(Sc) <br> Vovp | $\mathrm{V}_{\mathbb{I N}}=3.6 \mathrm{~V}_{\text {, }} \mathrm{V}_{\text {out }}=0.8 \times \mathrm{V}_{\text {IN }}$ <br> Vout rising <br> Vout falling | 3.5 | $\begin{aligned} & 7 \\ & \\ & 0.92 \times \mathrm{V}_{\mathbb{I N}} \\ & 0.55 \times \mathrm{V}_{\mathbb{N}} \end{aligned}$ <br> 5.7 $500$ | 11 6.0 | mA <br> V <br> V <br> V <br> mV |

## ADP8866

| Parameter | Symbol | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Thermal Shutdown <br> Threshold <br> Hysteresis <br> Isolation from Input to <br> Output During Fault <br> Time to Validate a Fault | TSD <br> TSD (HYS) <br> loutkg <br> $\mathrm{t}_{\text {fault }}$ | Increasing temperature $\mathrm{V}_{\mathrm{IN}}=5.5 \mathrm{~V}, \mathrm{~V}_{\text {OUT }}=0 \mathrm{~V}, \text { Bit } \mathrm{nSTBY}=0$ |  | $\begin{aligned} & 150 \\ & 20 \\ & 2 \end{aligned}$ | 1 | ${ }^{\circ} \mathrm{C}$ ${ }^{\circ} \mathrm{C}$ $\mu \mathrm{A}$ $\mu \mathrm{s}$ |
| $1^{2} \mathrm{C}$ INTERFACE <br> VDoI Voltage Operating Range <br> Logic Low Input <br> Logic High Input | $\begin{aligned} & \mathrm{V}_{\text {DDIO }} \\ & \mathrm{V}_{\mathrm{IL}} \\ & \mathrm{~V}_{\mathrm{HH}} \end{aligned}$ | $\begin{aligned} & \mathrm{V}_{\mathbb{I N}}=2.5 \mathrm{~V} \\ & \mathrm{~V}_{\mathbb{I}}=5.5 \mathrm{~V} \end{aligned}$ | 1.55 |  | $\begin{aligned} & 5.5 \\ & 0.5 \end{aligned}$ | $\begin{aligned} & \text { V } \\ & \text { V } \\ & \text { V } \end{aligned}$ |
| $1^{2}$ C TIMING SPECIFICATIONS <br> Delay from Reset Deassertion to $I^{2} C$ Access <br> SCL Clock Frequency <br> SCL High Time <br> SCL Low Time <br> Setup Time <br> Data <br> Repeated Start <br> Stop Condition <br> Hold Time <br> Data <br> Start/Repeated Start <br> Bus Free Time (Stop and Start Conditions) <br> Rise Time (SCL and SDA) <br> Fall Time (SCL and SDA) <br> Pulse Width of Suppressed Spike <br> Capacitive Load Per Bus Line | $t_{\text {RESET }}$ <br> $\mathrm{f}_{\mathrm{SCL}}$ <br> $\mathrm{t}_{\mathrm{HIGH}}$ <br> tıow <br> $t_{\text {SU, DAT }}$ <br> $t_{\text {SU, STA }}$ <br> tsu, sto <br> $t_{\text {HD, DAT }}$ <br> $t_{\text {HD }}$ STA <br> tbuF <br> $t_{R}$ <br> $t_{F}$ <br> $\mathrm{t}_{\mathrm{sp}}$ <br> $C_{B}$ | Guaranteed by design | $\begin{aligned} & 0.6 \\ & 1.3 \\ & \\ & 100 \\ & 0.6 \\ & 0.6 \\ & 0 \\ & 0.6 \\ & 1.3 \\ & 20+0.1 \times C_{B} \\ & 20+0.1 \times C_{B} \\ & 0 \end{aligned}$ |  | 20 <br> 400 <br> 0.9 <br> 300 <br> 300 <br> 50 <br> 400 | $\mu \mathrm{s}$ <br> kHz <br> $\mu \mathrm{s}$ <br> $\mu \mathrm{s}$ <br> ns <br> $\mu \mathrm{s}$ <br> $\mu \mathrm{s}$ <br> $\mu \mathrm{s}$ <br> $\mu \mathrm{s}$ <br> $\mu \mathrm{s}$ <br> ns <br> ns <br> ns <br> pF |

## Timing Diagram



Figure 2. $1^{2}$ C Interface Timing Diagram

## ABSOLUTE MAXIMUM RATINGS

Table 2.

| Parameter | Rating |
| :--- | :--- |
| VIN, VOUT to GND | -0.3 V to +6 V |
| D1, D2, D3, D4, D5, D6, D7, D8, and D9 to | -0.3 V to +6 V |
| $\quad$ GND |  |
| nINT, nRST, SCL, and SDA to GND | -0.3 V to +6 V |
| Output Short-Circuit Duration | Indefinite |
| Operating Ambient Temperature Range | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C} 1$ |
| Operating Junction Temperature Range | $-40^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ |
| Storage Temperature Range | $-65^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$ |
| Soldering Conditions | JEDEC J-STD-020 |
| ESD (Electrostatic Discharge) |  |
| $\quad$ Human Body Model (HBM) | $\pm 2.0 \mathrm{kV}$ |
| $\quad$ Charged Device Model (CDM) | $\pm 1.5 \mathrm{kV}$ |

${ }^{1}$ The maximum operating junction temperature ( $\mathrm{T}_{\text {JMAX) }}$ ) supersedes the maximum operating ambient temperature ( $\left.\mathrm{T}_{\mathrm{A}(\text { MAX })}\right)$. See the Maximum Temperature Ranges section for more information.
Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

Absolute maximum ratings apply individually only, not in combination. Unless otherwise specified, all voltages are referenced to GND.

## MAXIMUM TEMPERATURE RANGES

The maximum operating junction temperature ( $\mathrm{T}_{\mathrm{J}(\mathrm{MAX})}$ ) supersedes the maximum operating ambient temperature $\left(\mathrm{T}_{\mathrm{A}(\mathrm{MAX})}\right)$. Therefore, in situations where the ADP8866 is exposed to poor thermal resistance and a high power dissipation $\left(P_{D}\right)$, the maximum ambient temperature may need to be derated. In these cases, the ambient temperature maximum can be calculated with the following equation:
$T_{A(M A X)}=T_{J(M A X)}-\left(\theta_{I A} \times P_{D(M A X)}\right)$.

## THERMAL RESISTANCE

The $\theta_{\mathrm{JA}}$ (junction to air) and $\theta_{\mathrm{JC}}$ (junction to case) are determined according to JESD51-9 on a 4-layer printed circuit board (PCB) with natural convection cooling. The exposed pad must be soldered to GND.

Table 3. Thermal Resistance

| Package Type | $\boldsymbol{\theta}_{\mathrm{JA}}$ | $\boldsymbol{\theta}_{\mathrm{Jc}}$ | Unit |
| :--- | :--- | :--- | :--- |
| LFCSP | 38.6 | 3.56 | ${ }^{\circ} \mathrm{C} / \mathrm{W}$ |

## ESD CAUTION

|  | ESD (electrostatic discharge) sensitive device. <br> Charged devices and circuit boards can discharge <br> without detection. Although this product features <br> patented or proprietary protection circuitry, damage <br> may occur on devices subjected to high energy ESD. <br> Therefore, proper ESD precautions should be taken to <br> avoid performance degradation or loss of functionality. |
| :--- | :--- |

## PIN CONFIGURATIONS AND FUNCTION DESCRIPTIONS



## NOTES <br> NOTES <br> CONNECT THE EXPOSED PADDLE TO GND.

Figure 3. LFCSP Pin Configuration
Table 4. Pin Function Descriptions

| Pin No. | Mnemonic | Description |
| :--- | :--- | :--- |
| 14 | VIN | Battery Voltage 2.5 V to 5.5 V. |
| 3 | D1 | LED Sink 1 Output. |
| 2 | D2 | LED Sink 2 Output. |
| 1 | D3 | LED Sink 3 Output. |
| 20 | D4 | LED Sink 4 Output. |
| 19 | D5 | LED Sink 5 Output. |
| 18 | D6 | LED Sink 6 Output. |
| 17 | D7 | LED Sink 7 Output. |
| 16 | D8 | LED Sink 8 Output. |
| 4 | D9 | LED Sink 9 Output. |
| 13 | VOUT | Charge Pump Output. |
| 11 | C1+ | Charge Pump C1+. |
| 9 | C2+ | Charge Pump C1-. |
| 12 | C2- | Charge Pump C2+. |
| 10 | GND | Ground. Connect the exposed paddle to GND. |
| 15 | nlNT | Processor Interrupt (Active Low). Requires an external pull-up resistor. If this pin is not used, it can be left |
| 8 | floating. Alternatively, this pin can be set as the PWM input for implementing cABC dimming (see the |  |
| 7 | PWM Dimming section). |  |
| 7 | Hardware Reset Input (Active Low). This bit resets the device to the default conditions. If not used, this pin |  |
| 6 | SCL | must be tied above VIH(MAx). |

## TYPICAL PERFORMANCE CHARACTERISTICS

$\mathrm{VIN}=3.6 \mathrm{~V}, \mathrm{SCL}=2.7 \mathrm{~V}, \mathrm{SDA}=2.7 \mathrm{~V}, \mathrm{nRST}=2.7 \mathrm{~V}, \mathrm{~V}_{\mathrm{D} 1: \mathrm{Dg}}=0.4 \mathrm{~V}$, Iout $=0 \mathrm{~mA}, \mathrm{C}_{\text {IN }}=1 \mu \mathrm{~F}, \mathrm{C} 1=1 \mu \mathrm{~F}, \mathrm{C} 2=1 \mu \mathrm{~F}, \mathrm{C}_{\text {out }}=1 \mu \mathrm{~F}, \mathrm{~T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, unless otherwise noted.


Figure 4. Typical Operating Current, G = 1×


Figure 5. Typical Operating Current, $G=1.5 \times$


Figure 6. Typical Operating Current, $G=2 \times$


Figure 7. Typical Off Time Current (lo(OFF))


Figure 8. Typical Standby $I_{Q}$


Figure 9. Typical Diode Current vs. VIN

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Figure 10. Typical Diode Matching vs. VIN


Figure 11. Typical Diode Matching vs. Current Sink Headroom Voltage ( $V_{H R}$ )


Figure 12. Typical Diode Current vs. Current Sink Headroom Voltage ( $V_{H R}$ )


Figure 13. Typical Change in Diode Current vs. Temperature


Figure 14. Typical Rout $(G=1 \times)$ vs. $V_{\text {IN }}$


Figure 15. Typical Rout $(G=1.5 \times$ ) vs. VIN


Figure 16. Typical Rout $(G=2 \times)$ vs. $V_{\text {IN }}$


Figure 17. Typical Output Soft Start Current, Iss


Figure 18. Typical Average lout vs. PWM Duty ( $f_{\text {PWM }}=300 \mathrm{~Hz}$ )


Figure 19. Typical $I^{2} C$ Thresholds, $V_{I H}$ and $V_{I L}$


Figure 20. Typical Regulated Output Voltage (Vout(REG))


Figure 21. Typical Overvoltage Protection (OVP) Threshold


Figure 22. Typical Efficiency (Each LED Set to 25 mA )


Figure 23. Typical Operating Waveforms, G = 1×


Figure 24. Typical Operating Waveforms, $G=1.5 \times$

Figure 25. Typical Operating Waveforms, $G=2 \times$

Figure 26. Typical Startup Waveforms



## THEORY OF OPERATION

The ADP8866 combines a programmable backlight LED charge pump driver with automatic blinking functions. Nine LED drivers can be independently programmed at currents up to 25 mA . The current level, fade time, and blinking rate can be programmed once and executed autonomously on a loop. Separate fade-in and fade-out times can be set for the backlight LEDs.

Driving all of this is a two capacitor charge pump with gains of $1 \times, 1.5 \times$, and $2 \times$. This setup is capable of driving a maximum Iout of 240 mA from a supply of 2.5 V to 5.5 V . A full suite of safety features including short-circuit, overvoltage, and overtemperature protection allows easy implementation of a safe and robust design. Additionally, input inrush currents are limited via an integrated soft start combined with controlled input to output isolation.


Figure 27. Detailed Block Diagram

## POWER STAGE

Typical white LEDs require up to 4 V to drive them. Therefore, some form of boosting is required to cover the typical Li Ion battery voltage variation. The ADP8866 accomplishes this with a high efficiency charge pump capable of producing a maximum Iout of 240 mA over the entire input voltage range of 2.5 V to 5.5 V . Charge pumps use the basic principle that a capacitor stores charge based on the voltage applied to it, as shown in the following equation:

$$
\begin{equation*}
Q=C \times V \tag{1}
\end{equation*}
$$

By charging the capacitors in different configurations, the charge and, therefore, the gain can be optimized to deliver the voltage required to power the LEDs. Because a fixed charging and discharging combination must be used, only certain multiples of gain are available. The ADP8866 is capable of automatically optimizing the gain (G) from $1 \times, 1.5 \times$, and $2 \times$. These gains are accomplished with two capacitors and an internal switching network.
In $G=1 \times$ mode, the switches are configured to pass VIN directly to VOUT. In this mode, several switches are connected in parallel to minimize the resistive drop from input to output. In $\mathrm{G}=1.5 \times$ and $\mathrm{G}=2 \times$ modes, the switches alternatively charge from the battery and discharge into the output. For $\mathrm{G}=1.5 \times$,
the capacitors are charged from VIN in series and are discharged to VOUT in parallel. For $G=2 \times$, the capacitors are charged from VIN in parallel and are discharged to VOUT in parallel. In certain fault modes, the switches are opened and the output is physically isolated from the input.

## Automatic Gain Selection

Each LED that is driven requires a current source. The voltage on this current source must be greater than a minimum headroom voltage ( $\mathrm{V}_{\mathrm{HR}(\mathrm{MIN}}$ ) in Table 1) to maintain accurate current regulation. The gain is automatically selected based on the minimum voltage ( $\mathrm{V}_{\mathrm{DX}}$ ) at all of the current sources. At startup, the device is placed into $\mathrm{G}=1 \times$ mode and the output charges to VIN. If any $V_{D X}$ level is less than the required headroom, the gain is increased to the next step ( $\mathrm{G}=1.5 \times$ ). A $100 \mu$ s delay is allowed for the output to stabilize prior to the next gain switching decision. If there remains insufficient current sink headroom, the gain is increased again to $2 \times$. Conversely, to optimize efficiency, it is not desirable for the output voltage to be too high. Therefore, the gain reduces when the headroom voltage is too great. This point (labeled $V_{\text {DMAX }}$ in Figure 28) is internally calculated to ensure that the lower gain still results in ample headroom for all the current sinks. The entire cycle is illustrated in Figure 28.


Figure 28. State Diagram for Automatic Gain Selection

Note that the gain selection criteria applies only to active current sources. If a current source has been deactivated through an $\mathrm{I}^{2} \mathrm{C}$ command (that is, only five LEDs are used for an application), the voltages on the deactivated current sources are ignored.

## Soft Start Feature

At startup (either from UVLO activation or fault/standby recovery), the output is first charged by $\mathrm{I}_{\mathrm{SS}}(7.0 \mathrm{~mA}$ typical) until it reaches about $92 \%$ of $V_{\text {IN. }}$. This soft start feature reduces the inrush current that is otherwise present when the output capacitance is initially charged to $\mathrm{V}_{\text {IN }}$. When this point is reached, the controller enters $1 \times$ mode. If the output voltage is not sufficient, the automatic gain selection determines the optimal point as defined in the Automatic Gain Selection section.

## OPERATING MODES

There are four different operating modes: active, standby, shutdown, and reset.

## Active Mode

In active mode, all circuits are powered up and in a fully operational state. This mode is entered when nSTBY (in Register MDCR) is set to 1.

## Standby Mode

Standby mode disables all circuitry except for the $\mathrm{I}^{2} \mathrm{C}$ receivers. Current consumption is reduced to less than $1 \mu \mathrm{~A}$. This mode is entered when nSTBY is set to 0 or when the nRST pin is held
low for more than $100 \mu \mathrm{~s}$ (maximum). When standby is exited, a soft start sequence is performed.

## Shutdown Mode

Shutdown mode disables all circuitry, including the $\mathrm{I}^{2} \mathrm{C}$ receivers. Shutdown occurs when $V_{\text {IN }}$ is below the undervoltage thresholds. When $\mathrm{V}_{\text {IN }}$ rises above $\mathrm{V}_{\text {In(START) }}(2.0 \mathrm{~V}$ typical), all registers are reset and the part is placed into standby mode.

## Reset Mode

In reset mode, all registers are set to their default values and the part is placed into standby. There are two ways to reset the part: power on reset (POR) and the nRST pin. POR is activated anytime that the part exits shutdown mode. After a POR sequence is complete, the part automatically enters standby mode.
After startup, the part can be reset by pulling the nRST pin low. As long as the nRST pin is low, the part is held in a standby state but no $\mathrm{I}^{2} \mathrm{C}$ commands are acknowledged (all registers are kept at their default values). After releasing the nRST pin, all registers remain at their default values, and the part remains in standby; however, the part does accept $\mathrm{I}^{2} \mathrm{C}$ commands.
The nRST pin has a $50 \mu$ s (typical) noise filter to prevent inadvertent activation of the reset function. The nRST pin must be held low for this entire time to activate reset.

The operating modes function according to the timing diagram in Figure 29.


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## LED GROUPS

The nine LED channels can be separated into two groups: backlight (BL) and independent sinks (ISC). The group select is done in Register 0x09 and Register 0x0A, with the default being that all LEDs are part of the backlight.

Each group has its own fade-in and fade-out times (Register 0x12 for backlight and Register 0x22 for ISCs). Each group also has its own master enable located in Register 0x01. However, this master enable is overwritten if any of the SCx_EN bits (Register 0x1A and Register 0x1B) in a group are set high. This allows complete independent control of each LED channel in both groups.

## OUTPUT CURRENT SETTINGS

The current setting is determined by a 7 -bit code programmed by the user into diode current control registers (Register 0x13 for the backlight and Register 0x23 to Register 0x2B for the independent sinks). The 7-bit resolution allows the user to set the backlight to one of 128 different levels between 0 mA and 25 mA . The ADP8866 implements a square law algorithm to achieve a nonlinear relationship between input code and backlight current. The LED output current (in milliamperes) is determined by the following equation:

$$
\begin{equation*}
L E D \_C u r r e n t(m A)=\left(\operatorname{Code} \times \frac{\sqrt{\text { Full - Scale Current }}}{127}\right)^{2} \tag{2}
\end{equation*}
$$

where:
Code is the input code programmed by the user.
Full-Scale Current is the maximum sink current allowed per LED.

## OUTPUT CURRENT RANGE SELECTION

The default maximum current range of each sink of the ADP8866 is 25.0 mA (typical). However, the ADP8866 also allows the user to select an alternative maximum current range to be applied to one or more LEDs. This alternate current range still has 128 codes for its current setting. This provides improved resolution when operating at reduced maximum currents. One of up to 60 alternate current ranges can be selected. An example of some of the available current ranges is shown below. For the complete list, see Table 23.

Table 5. Example Current Range Options in Register 0x07

| LEVEL_SET Code | Range |
| :--- | :--- |
| 000010 | 25.00 mA |
| 001100 | 12.50 mA |
| 010110 | 8.33 mA |
| 100000 | 6.25 mA |
| 101010 | 5.00 mA |



Figure 30. Output Code Effect on Various LEVEL_SET Ranges
The LEDs that receive this alternate current range are determined by the DxLVL bits in Register 0x07 and Register 0x08.

## PWM DIMMING

Setting the LEVEL_SET code to 111111 (binary) allows the ADP8866 to dim its LEDs based on a PWM signal applied to the nINT pin. The LED output current is pulse width modulated with the signal applied to the nINT pin. The typical waveform and timing are shown in Figure 29. Due to the inherent delays and rise/fall times of this system, the best accuracy of the average output current is obtained with PWM frequencies below 1 kHz .


Figure 31. PWM Input Waveform and Resultant LED Current
In this mode, the nINT pin functions as an input. It no longer provides notification of the INT_STAT register.

## AUTOMATED FADE-IN AND FADE-OUT

The LED drivers are easily configured for automated fade-in and fade-out. Sixteen fade-in and fade-out rates can be selected via the $I^{2} \mathrm{C}$ interface. Fade-in and fade-out rates range from 0.0 sec to 1.75 sec (per full-scale current). Separate fade times are assigned to the backlight LEDs and the ISC LEDs (see the LED Groups section). The BLOFF_INT bit in Register 0x02 can be used to flag the interrupt pin when an automated backlight fade-out has occurred.

The fade profile is based on the transfer law selected (square, Cubic 10, or Cubic 11) and the delta between the actual current and the target current. Smaller changes in current reduce the fade time. For square law fades, the fade time is given by

$$
\begin{equation*}
\text { Fade Time }=\text { Fade Rate } \times(\text { Code } 127) \tag{4}
\end{equation*}
$$

where the Fade Rate is shown in Table 6.
Table 6. Available Fade-In and Fade-Out Times

| Code | Fade Rate (Seconds per 128 Codes) |
| :--- | :--- |
| 0000 | 0.0 |
| 0001 | 0.05 |
| 0010 | 0.10 |
| 0011 | 0.15 |
| 0100 | 0.20 |
| 0101 | 0.25 |
| 0110 | 0.30 |
| 0111 | 0.35 |
| 1000 | 0.40 |
| 1001 | 0.45 |
| 1010 | 0.50 |
| 1011 | 0.75 |
| 1100 | 1.0 |
| 1101 | 1.25 |
| 1110 | 1.50 |
| 1111 | 1.75 |

The Cubic 10 and Cubic 11 laws also use the square backlight currents in Equation 3; however, the time between each step is varied to produce a steeper slope at higher currents and a shallower slope at lighter currents (see Figure 32).


Figure 32. Comparison of the Dimming Transfers Law 25 mA Scale Shown

## CABC FADE DISABLE

The fade settings applied to the backlight in Register 0x12 are also used when the BLMX (Register 0x13) current is changed. This provides a smooth transition to new backlight current levels.

However, in some modes of operation, this feature is not desired. For example, during cABC (content adjustable
brightness control) operation, the BLMX register is updated as often as 60 times per second. And the changes to BLMX must be implemented as soon as possible. Therefore, the ADP8866 has a unique mode that allows the backlight to have very fast changes after the initial ramp in and ramp out. This mode is entered when CABCFADE in Register 0x10 is set high.

In this mode, the backlight fades in when BL_EN and nSTBY in Register 0x01 are set high, and it fades out when BL_EN or nSTBY is set low. However, after the fade-in is complete, any changes to the BLMX register result in near instantaneous changes to the backlight current. The situation is illustrated in Figure 33.


Figure 33. Effect of the CABCFADE Bit

## INDEPENDENT SINK CONTROL (ISC)

Each of the nine LEDs can be configured (in Register 0x10 and Register 0x11) to operate as either part of the backlight or an independent sink current (ISC). Each ISC can be enabled independently and has its own current level. All ISCs share the same fade-in rates, fade-out rates, and fade law.
The ISCs have additional timers to facilitate blinking functions. A shared on timer (SCON), used in conjunction with the off timers of each ISC (SC1OFF, SC2OFF, SC3OFF, SC4OFF, SC5OFF, SC6OFF, and SC7OFF; see Register 0x1C through Register 0x21) allow the LED current sinks to be configured in various blinking modes. The on and off times are listed in the Register Descriptions section. Blink mode is activated by setting the off timers to any setting other than disabled.


Figure 34. LEDx Blink Mode with Fading

Program all fade-in and fade-out timers before enabling any of the LED current sinks. If ISCx is on during a blink cycle and SCx_EN in Register 0x1B is cleared, it turns off (or fades to off if fade-out is enabled). If ISCx is off during a blink cycle and SCx_EN is cleared, it stays off.

## ADVANCED BLINKING CONTROLS

Diode D1 to Diode D5 have basic blinking controls, while Channel D6 to Channel D9 have much more advanced capabilities. These advanced features include

- Programmable delays: Register 0x3C to Register 0x3F set the individual delays for D6 to D9. Delays are activated when the individual diode is enabled. Delay times range from 0 sec to 1.270 sec in 10 ms increments.
- Additional off time selections: D6 to D9 off times that range from 0 sec to 12.5 sec in 100 ms increments (Register 0 x 1 E to Register 0x21). The off times can also be set to off, which turns the channel off at the completion of the blink cycle. The LED turns on again when the enable signal is toggled.
- Heartbeat mode: This mode allows a double pulse to be issued in a fully automated and customizable loop. Register 0x2C through Register 0x35 control the heartbeat effect. Up to four channels (D6 to D9) can be configured to operate in the heartbeat mode. The approximate shape of the heartbeat is shown in Figure 35:


Figure 35. Customizable Heartbeat Pulse

## SHORT-CIRCUIT PROTECTION (SCP) MODE

The ADP8866 can protect against short circuits on the output (Vout). Short-circuit protection (SCP) is activated at the point when $\mathrm{V}_{\text {out }}<55 \%$ of $\mathrm{V}_{\text {IN }}$. Note that this SCP sensing is disabled during startup and restart attempts (fault recovery). SCP sensing is reenabled 4 ms (typical) after activation. During a short-circuit fault, the device enters a low current consumption state and an interrupt flag is set. The device can be restarted at any time after receiving a short-circuit fault by simply rewriting nSTBY = 1 in Register 0x01. It then repeats another complete soft start sequence. Note that the value of the output capacitance (Cout) should be small enough to allow Vout to reach approximately $55 \%$ (typical) of $\mathrm{V}_{\text {IN }}$ within the 4 ms (typical) time. If Cout is too large, the device inadvertently enters short-circuit protection.

## OVERVOLTAGE PROTECTION (OVP)

Overvoltage protection is implemented on the VOUT pin. There are two types of overvoltage events: normal (no fault) and abnormal.

## Normal (No Fault) Overvoltage

In this case, the VOUT pin voltage approaches Vout(reg) (4.9 V typical) during normal operation. This is not caused by a fault or load change but is simply a consequence of the input voltage times the gain reaching the clamped output voltage $\mathrm{V}_{\text {out(Reg). }}$ To prevent this, the ADP8866 detects when the output voltage rises to $V_{\text {out(reg). }}$. It then increases the effective Rout of the gain stage to reduce the voltage that is delivered. This effectively regulates Vout to Vout(Reg); however, there is a limit to the effect that this system can have on regulating Vour. It is designed only for normal operation and is not intended to protect against faults or sudden load changes. During this mode, no interrupt is set, and the operation is transparent to the LEDs and overall application.

The automatic gain selection equations take into account the additional drop within Rout to maintain optimum efficiency.

## Abnormal (Fault/Sudden Load Change) Overvoltage

Because of the open loop behavior of the charge pump, as well as how the gain transitions are computed, a sudden load change or fault can abnormally force Vout beyond 6 V . If the event happens slowly enough, the system first tries to regulate the output to 4.9 V as in a normal overvoltage scenario. However, if this is not sufficient, or if the event happens too quickly, the ADP8866 enters overvoltage protection mode when Vout exceeds the OVP threshold (typically 5.7 V ). In this mode, only the charge pump is disabled to prevent $V_{\text {out }}$ from rising too high. The current sources and all other device functionality remain intact. When the output voltage falls by about 500 mV (to 5.2 V typical), the charge pump resumes operation. If the fault or load step recurs, the process may repeat. An interrupt flag is set at each OVP instance.

## THERMAL SHUTDOWN (TSD)/OVERTEMPERATURE PROTECTION

If the die temperature of the ADP8866 rises above a safety limit $\left(150^{\circ} \mathrm{C}\right.$ typical), the controllers enter TSD protection mode. In this mode, most of the internal functions are shut down, the part enters standby, and the TSD_INT interrupt is set (see Register 0x02). When the die temperature decreases below $\sim 130^{\circ} \mathrm{C}$, the part is allowed to be restarted. To restart the part, simply remove it from standby. No interrupt is generated when the die temperature falls below $130^{\circ} \mathrm{C}$. However, if the software clears the pending TSD_INT interrupt and the temperature remains above $130^{\circ} \mathrm{C}$, another interrupt is generated.
The complete state machine for these faults (SCP, OVP, and TSD) is shown in Figure 36.


Figure 36. Fault State Machine

## INTERRUPTS

There are four interrupt sources available on the ADP8866.

- Independent sink off: when all independent sinks that are assigned with the DxOFFINT bits high in Register 0x04 and Register 0x05 have faded to off, this interrupt (ISCOFF_INT, Register 0x02) is set.
- Backlight off: at the end of each automated backlight fadeout, this interrupt (BLOFF_INT, Register 0x02) is set.
- Overvoltage protection: OVP_INT (see Register 0x02) is generated when the output voltage exceeds 5.7 V (typical).
- Thermal shutdown circuit: an interrupt (TSD_INT, Register 0x02) is generated when entering overtemperature protection.
- Short-circuit detection: SHORT_INT (see Register 0x02) is generated when the device enters short-circuit protection mode.
The interrupt (if any) that appears on the nINT pin is determined by the bits mapped in Register INT_EN, 0x03. To clear an interrupt, write a 1 to the interrupt in the INT_STAT register, $0 \times 02$, or reset the part.


## BACKLIGHT OFF INTERRUPT

The backlight off interrupt (BLOFF_INT) is set when the backlight completes a fade-out. This feature is useful to synchronize the backlight turn off with the LCD display driver.


Figure 37. Backlight Off Interrupt Timing Diagram

## INDEPENDENT SINK OFF INTERRUPT

The independent sink off interrupt (ISCOFF_INT) is generated when all the independent sinks assigned in Register 0x04 and Register $0 x 05$ have faded to off. This can happen during a blinking profile (where SCxOFF does not equal disabled) or when an ISC is disabled. Note that even with fade-out set to 0 , an ISCOFF_INT is still set.


Figure 38. Independent Sink Off Interrupt Timing Diagram

## APPLICATIONS INFORMATION

The ADP8866 allows the charge pump to operate efficiently with a minimum of external components. Specifically, the user must select an input capacitor ( $\mathrm{C}_{\mathrm{IN}}$ ), output capacitor (Cout), and two charge pump fly capacitors ( C 1 and C 2 ). $\mathrm{C}_{\mathrm{IN}}$ should be $1 \mu \mathrm{~F}$ or greater. The value must be high enough to produce a stable input voltage signal at the minimum input voltage and maximum output load. A $1 \mu \mathrm{~F}$ capacitor for Cout is recommended. Larger values are permissible, but care must be exercised to ensure that VOUT charges above 55\% (typical) of VIN within 4 ms (typical). See the Short-Circuit Protection (SCP) Mode section for more detail.

For best practice, it is recommended that the two charge pump fly capacitors be $1 \mu \mathrm{~F}$; larger values are not recommended and smaller values may reduce the ability of the charge pump to deliver maximum current. For optimal efficiency, the charge pump fly capacitors should have low equivalent series resistance (ESR). Low ESR X5R or X7R capacitors are recommended for all four components. Minimum voltage ratings should adhere to the guidelines in Table 7:

Table 7. Capacitor Stress in Each Charge Pump Gain State

| Capacitor | Gain $=1 \times$ | Gain $=1.5 \times$ | Gain $=2 \times$ |
| :---: | :---: | :---: | :---: |
| $\mathrm{C}_{\text {IN }}$ (Input Capacitor) | VIN | VIN | VIN |
| Cout (Output Capacitor) | VIN | $\begin{aligned} & \text { VIN } \times 1.5 \\ & (\mathrm{Max} \text { of } 5.5 \mathrm{~V}) \end{aligned}$ | $\begin{aligned} & \mathrm{VIN} \times 2.0 \\ & (\mathrm{Max} \text { of } 5.5 \mathrm{~V}) \end{aligned}$ |
| C1 (Charge Pump Capacitor) | None | VIN $\div 2$ | VIN |
| C2 (Charge Pump Capacitor) | None | VIN $\div 2$ | VIN |

Any color LED can be used provided that the Vf (forward voltage) is less than 4.3 V . However, using lower Vf LEDs reduces the input power consumption by allowing the charge pump to operate at lower gain states.
The equivalent model for a charge pump is shown in Figure 39.


Figure 39. Charge Pump Equivalent Circuit Model
The input voltage is multiplied by the gain (G) and delivered to the output through an effective charge pump resistance ( $\mathrm{R}_{\mathrm{out}}$ ). The output current flows through Rout and produces an IR drop, which yields

$$
\begin{equation*}
\mathrm{V}_{\text {OUT }}=\mathrm{G} \times \mathrm{V}_{\mathrm{IN}}-\mathrm{I}_{\mathrm{OUT}} \times \mathrm{R}_{\mathrm{OUT}}(\mathrm{G}) \tag{6}
\end{equation*}
$$

The Rout term is a combination of the $\mathrm{R}_{\mathrm{DSON}}$ resistance for the switches used in the charge pump and a small resistance that accounts for the effective dynamic charge pump resistance. The Rout level changes based upon the gain (the configuration of the
switches). Typical Rout values are given in Table 1 and Figure 14 and Figure 16.
Vout is also equal to the largest Vf of the LEDs used plus the voltage drop across the regulating current source. This gives

$$
\begin{equation*}
V_{O U T}=V f_{(M A X)}+V_{D X} \tag{7}
\end{equation*}
$$

Combining Equation 6 and Equation 7 gives

$$
\begin{equation*}
V_{I \mathrm{~N}}=\left(V f_{(M A X)}+V_{D X}+I_{O U T} \times R_{\text {OUT }}(G)\right) / G \tag{8}
\end{equation*}
$$

This equation is useful for calculating approximate bounds for the charge pump design.

## Determining the Transition Point of the Charge Pump

Consider the following design example where:

$$
\begin{aligned}
& \mathrm{Vf}_{(\mathrm{MAX})}=3.7 \mathrm{~V} \\
& \mathrm{I}_{\text {out }}=140 \mathrm{~mA}(7 \text { LEDs at } 20 \mathrm{~mA} \text { each }) \\
& \operatorname{Rout}(\mathrm{G}=1.5 \times)=3 \Omega \text { (obtained from Figure } 12)
\end{aligned}
$$

At the point of a gain transition, $V_{D X}=V_{H R(U P)}$. Table 1 gives the typical value of $\mathrm{V}_{\mathrm{HR}(\mathrm{UP})}$ as 0.2 V . Therefore, the input voltage level when the gain transitions from $1.5 \times$ to $2 \times$ is

$$
V_{I N}=(3.7 \mathrm{~V}+0.2 \mathrm{~V}+140 \mathrm{~mA} \times 3 \Omega) / 1.5=2.88 \mathrm{~V}
$$

## LAYOUT GUIDELINES

- For optimal noise immunity, place the $\mathrm{C}_{\mathrm{IN}}$ and Cout capacitors as close to their respective pins as possible. These capacitors should share a short ground trace. If the LEDs are a significant distance from the VOUT pin, another capacitor on VOUT, placed closer to the LEDs, is advisable.
- For optimal efficiency, place the charge pump fly capacitors as close to the part as possible.
- The ground pin should be connected at the ground for the input and output capacitors. The LFCSP exposed pad must be soldered at the board to the GND pin.
- Unused diode pins [D1:D9] can be connected to ground or VOUT or remain floating. However, the unused diode current sinks must be removed from the charge pump gain calculation by setting the appropriate DxPWR bits high in Register 0x09 and Register 0x0A.
- If the interrupt pin (nINT) is not used, connect it to ground or leave it floating. Never connect it to a voltage supply, except through a $\geq 1 \mathrm{k} \Omega$ series resistor.
- The ADP8866 has an integrated noise filter on the nRST pin. Under normal conditions, it is not necessary to filter the reset line. However, if exposed to an unusually noisy signal, it is beneficial to add a small RC filter or bypass capacitor on this pin. If the nRST pin is not used, it must be pulled well above the $\mathrm{V}_{\mathrm{IH}(\mathrm{MAX})}$ level (see Table 1). Do not allow the nRST pin to float.


## Data Sheet

## ADP8866

## I²C PROGRAMMING AND DIGITAL CONTROL

The ADP8866 provides full software programmability to facilitate its adoption in various product architectures. The $\mathrm{I}^{2} \mathrm{C}$ address is 0100111 x ( $\mathrm{x}=0$ during write, $\mathrm{x}=1$ during read). Therefore, the write address is 0 x 4 E , and the read address is 0x4F.
Notes on the general behavior of registers:

- All registers are read/write unless otherwise specified
- Unused bits are read-as-zero.

Table 8 through Table 103 provide register and bit descriptions. The reset value for all bits in the bit map tables is all 0 s , except in Table 9 (see Table 9 for its unique reset value). Wherever the acronym N/A appears in the tables, it means not applicable.

- All registers are set to default values on reset or in case of a UVLO event.
SLAVE TO MASTER MASTER TO SLAVE

Figure 40. $1^{2}$ C Write Sequence
MAST

## REGISTER DESCRIPTIONS

Table 8. Register Map

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x00 | MFDVID | Manufacture ID |  |  |  | Device ID |  |  |  |
| 0x01 | MDCR | Reserved | INT_CFG | NSTBY | ALT_GSEL | GDWN_DIS | SIS_EN | Reserved | BL_EN |
| 0x02 | INT_STAT | Reserved | ISCOFF_INT | BLOFF_INT | SHORT_INT | TSD_INT | OVP_INT | Reserved | Reserved |
| 0x03 | INT_EN | Reserved | ISCOFF_IEN | BLOFF_IEN | SHORT_IEN | TSD_IEN | OVP_IEN | Reserved | Reserved |
| 0x04 | ISCOFF_SEL1 | Reserved |  |  |  |  |  |  | D9OFFINT |
| 0x05 | ISCOFF_SEL2 | D8OFFINT | D7OFFINT | D6OFFINT | D5OFFINT | D4OFFINT | D3OFFINT | D2OFFINT | D1OFFINT |
| 0x06 | GAIN_SEL | Reserved |  |  |  |  | 1.5X_LIMIT | G_FORCE |  |
| 0x07 | LVL_SEL1 | Reserved | D9LVL | LEVEL_SET |  |  |  |  |  |
| 0x08 | LVL_SEL2 | D8LVL | D7LVL | D6LVL | D5LVL | D4LVL | D3LVL | D2LVL | D1LVL |
| 0x09 | PWR_SEL1 | Reserved |  |  |  |  |  |  | D9PWR |
| $0 \times 0 \mathrm{~A}$ | PWR_SEL2 | D8PWR | D7PWR | D6PWR | D5PWR | D4PWR | D3PWR | D2PWR | D1PWR |
| OxOB to 0x0F | Reserved | Reserved |  |  |  |  |  |  |  |
| 0x10 | CFGR | Reserved |  |  | D9SEL | CABCFADE | BL_LAW |  | Reserved |
| 0x11 | BLSEL | D8SEL | D7SEL | D6SEL | D5SEL | D4SEL | D3SEL | D2SEL | D1SEL |
| 0x12 | BLFR | BL_FO |  |  |  | BL_FI |  |  |  |
| 0x13 | BLMX | Reserved |  |  |  | Reserved Reserved |  |  |  |
| 0x14 to 0x19 | Reserved | Reserved |  |  |  |  |  |  |  |
| 0x1A | ISCC1 | Reserved |  |  |  |  | SC9_EN | SC_LAW |  |
| 0x1B | ISCC2 | SC8_EN | SC7_EN | SC6_EN | SC5_EN | SC4_EN | SC3_EN | SC2_EN | SC1_EN |
| 0x1C | ISCT1 | SCON |  |  |  | Reserved |  | SC5OFF |  |
| 0x1D | ISCT2 | SC4OFF |  | SC3OFF |  | SC2OFF |  | SC1OFF |  |
| 0x1E | OFFTIMER6 | Reserved | SC6OFF |  |  |  |  |  |  |
| 0x1F | OFFTIMER7 | Reserved | SC7OFF |  |  |  |  |  |  |
| 0x20 | OFFTIMER8 | Reserved | SC8OFF |  |  |  |  |  |  |
| 0x21 | OFFTIMER9 | Reserved | SC90FF |  |  |  |  |  |  |
| 0x22 | ISCF | SCFO |  |  |  | SCFI |  |  |  |
| 0x23 | ISC1 | Reserved | SCD1 |  |  |  |  |  |  |
| 0x24 | ISC2 | Reserved | SCD2 |  |  |  |  |  |  |
| 0x25 | ISC3 | Reserved | SCD3 |  |  |  |  |  |  |
| 0x26 | ISC4 | Reserved | SCD4 |  |  |  |  |  |  |
| 0x27 | ISC5 | Reserved | SCD5 |  |  |  |  |  |  |
| 0x28 | ISC6 | Reserved | SCD6 |  |  |  |  |  |  |
| 0x29 | ISC7 | Reserved | SCD7 |  |  |  |  |  |  |
| $0 \times 2 \mathrm{~A}$ | ISC8 | Reserved | SCD8 |  |  |  |  |  |  |
| 0×2B | ISC9 | Reserved | SCD9 |  |  |  |  |  |  |
| 0×2C | HB_SEL | Reserved |  |  |  | D9HB_EN | D8HB_EN | D7HB_EN | D6HB_EN |
| 0x2D | ISC6_HB | Reserved | SCD6_HB |  |  |  |  |  |  |
| 0x2E | ISC7_HB | Reserved | SCD7_HB |  |  |  |  |  |  |
| 0x2F | ISC8_HB | Reserved | SCD8_HB |  |  |  |  |  |  |
| 0x30 | ISC9_HB | Reserved | SCD9_HB |  |  |  |  |  |  |
| 0x31 | OFFTIMER6_HB | Reserved | SC6OFF_HB |  |  |  |  |  |  |
| 0x32 | OFFTIMER7_HB | Reserved | SC7OFF_HB |  |  |  |  |  |  |
| 0x33 | OFFTIMER8_HB | Reserved | SC8OFF_HB |  |  |  |  |  |  |
| 0x34 | OFFTIMER9_HB | Reserved | SC9OFF_HB |  |  |  |  |  |  |
| 0x35 | ISCT_HB | Reserved |  |  |  | SCON_HB |  |  |  |
| 0x36 to 0x3B | Reserved | Reserved |  |  |  |  |  |  |  |
| 0x3C | DELAY6 | Reserved | DELAY6 |  |  |  |  |  |  |
| 0x3D | DELAY7 | Reserved | DELAY7 |  |  |  |  |  |  |
| 0x3E | DELAY8 | Reserved | DELAY8 |  |  |  |  |  |  |
| 0x3F | DELAY9 | Reserved | DELAY9 |  |  |  |  |  |  |

## Manufacturer and Device ID (MFDVID)—Register 0x00

Multiple device revisions are tracked by the device ID field. This is a read-only register.
Table 9. MFDVID Manufacturer and Device ID Bit Map

| Bit 7 Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Manufacture ID |  |  |  |  |  |  |  |  | Device ID |  |  |  |  |  |
| 0 | 1 | 0 | 1 | 0 | 0 | 1 | 1 |  |  |  |  |  |  |  |

## Mode Control Register (MDCR)—Register 0x01

Table 10. MDCR Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | INT_CFG | NSTBY | ALT_GSEL | GDWN_DIS | SIS_EN | Reserved | BL_EN |

Table 11.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| INT_CFG | 6 | Interrupt configuration. <br> $1=$ processor interrupt deasserts for $50 \mu$ s and reasserts with pending events. <br> $0=$ processor interrupt remains asserted if the host tries to clear the interrupt while there is a pending event. |
| NSTBY | 5 | 1 = device is in normal mode. <br> $0=$ device is in standby, only $\mathrm{I}^{2} \mathrm{C}$ is enabled. |
| ALT_GSEL | 4 | 1 = charge pump gain is automatically set to $1 \times$ every time that the BLMX (Register 0x13) is written to. $0=$ writing to BLMX (Register 13) has no unique effect on the charge pump gain. |
| GDWN_DIS | 3 | $1=$ the charge pump does not switch down in gain until all LEDs are off. The charge pump switches up in gain as needed. This feature is useful if the ADP8866 charge pump is used to drive an external load. $0=$ the charge pump automatically switches up and down in gain. This provides optimal efficiency but is not suitable for driving external loads (other than those connected to the ADP8866 diode drivers). |
| SIS_EN | 2 | Master enable for independent sinks. <br> 1 = enables all LED current sinks designated as independent sinks. This bit has no effect if any of the SCx_EN bits that are part of the independent sinks group in Register 0x1A and Register 0x1B are set. <br> $0=$ disables all sinks designated as independent sinks. This bit has no effect if any of the SCx_EN bits that are part of the independent sinks group in Register 0x1A and Register 0x1B are set. |
| N/A | 1 | Reserved. |
| BL_EN | 0 | Master enable for backlight sinks. <br> 1 = enables all LED current sinks designated as backlight. <br> $0=$ disables all sinks designated as backlight. |

## Interrupt Status Register (INT_STAT)—Register 0x02

Table 12. INT_STAT Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | ISCOFF_INT | BLOFF_INT | SHORT_INT | TSD_INT | OVP_INT | Reserved |  |

Table 13.

| Bit Name | Bit No. | Description ${ }^{1}$ |
| :--- | :--- | :--- |
| N/A | 7 | Reserved. |
| ISCOFF_INT | 6 | Independent sink off. <br> $1=$ indicates that the controller has ramped all the independent sinks designated in Register 0x04 and <br> Register 0x05 to off. <br> $0=$ the controller has not ramped all designated independent sinks to off. |
| BLOFF_INT | 5 | Backlight off. <br> $1=$ indicates that the controller has faded the backlight sinks to off. <br> $0=$ the controller has not completed fading the backlight sinks to off. |
| SHORT_INT | 4 | Short-circuit error. <br> $1=$ a short-circuit or overload condition on VOUT or current sinks was detected. <br> $0=$ no short-circuit or overload condition was detected. |
| TSD_INT | 3 | Thermal shutdown. <br> $1=$ device temperature is too high and has been shut down. <br> $0=$ no overtemperature condition was detected. |
| OVP_INT | 2 | Overvoltage interrupt. <br> $1=$ charge-pump output voltage has exceeded Vovp. <br> $0=$ charge-pump output voltage has not exceeded Vovp. |
| N/A | $[1: 0]$ | Reserved. |

${ }^{1}$ Interrupt bits are cleared by writing a 1 to the flag; writing a 0 or reading the flag has no effect.

Interrupt Enable (INT_EN)—Register 0x03
Table 14. INT_EN Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | ISCOFF_IEN | BLOFF_IEN | SHORT_IEN | TSD_IEN | OVP_IEN | Reserved |  |

Table 15.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| N/A | 7 | Reserved. |
| ISCOFF_IEN | 6 | Automated ISC off indicator. <br> $1=$ the automated independent sink off indicator is enabled. <br> $0=$ the automated independent sink off indicator is disabled. |
| BLOFF_IEN | 5 | Automated backlight off indicator. <br> $1=$ the automated backlight off indicator is enabled. <br> $0=$ the automated backlight off indicator is disabled. <br> When this bit is set, an INT is generated anytime that a backlight fade-out is over. This occurs after an automated <br> fade-out or after the completion of a backlight dimming profile. This is useful to synchronize the complete turn off <br> for the backlights with other devices in the application. |
| SHORT_IEN | 4 | Short-circuit interrupt enabled. When the SHORT_INT status bit is set after an error condition, an interrupt is raised <br> to the host if the SHORT_IEN flag is enabled. <br> $1=$ the short-circuit interrupt is enabled. <br> $0=$ the short-circuit interrupt is disabled (SHORT_INT flag is still asserted). |
| TSD_IEN | 3 | Thermal shutdown interrupt enabled. When the TSD_INT status bit is set after an error condition, an interrupt is <br> raised to the host if the TSD_IEN flag is enabled. <br> $1=$ the thermal shutdown interrupt is enabled. <br> $0=$ the thermal shutdown interrupt is disabled (TSD_INT flag is still asserted). |


| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| OVP_IEN | 2 | Overvoltage interrupt enabled. When the OVP_INT status bit is set after an error condition, an interrupt is raised to <br> the host if the OVP_IEN flag is enabled. <br> $1=$ the overvoltage interrupt is enabled. <br> $0=$ the overvoltage interrupt is disabled (OVP_INT flag is still asserted). |
| N/A | $[1: 0]$ | Reserved. |

## Independent Sink Interrupt Selection 1 (ISCOFF_SEL1)—Register 0x04

Table 16. ISCOFF_SEL1 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  |  |  |  |  |  |

Table 17.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| N/A | $[7: 1]$ | Reserved. |
| D9OFFINT | 0 | Include Diode 9 in the ISCOFF_INT flag. |
|  |  | $1=$ Diode 9 is in the group which triggers an ISCOFF_INT. When Diode 9 and all other LEDs with |
|  |  | DxOFFINT are set high and go from on to off, ISCOFF_INT is set. |
|  |  | $0=$ Diode 9 is not in the group which triggers an ISCOFF_INT when all diodes in that group are off. |

## Independent Sink Interrupt Selection 2 (ISCOFF_SEL2)—Register 0x05

Table 18. ISCOFF_SEL2 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| D8OFFINT | D7OFFINT | D6OFFINT | D5OFFINT | D4OFFINT | D3OFFINT | D2OFFINT | D1OFFINT |

Table 19.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D8OFFINT | 7 | Include Diode 8 in the ISCOFF_INT flag. <br> $1=$ Diode 8 is in the group that triggers an ISCOFF_INT. When Diode 8 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 8 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |
| D7OFFINT | 6 | Include Diode 7 in the ISCOFF_INT flag. <br> $1=$ Diode 7 is in the group that triggers an ISCOFF_INT. When Diode 7 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 7 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |
| D6OFFINT | 5 | Include Diode 6 in the ISCOFF_INT flag. <br> $1=$ Diode 6 is in the group that triggers an ISCOFF_INT. When Diode 6 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 6 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |
| D5OFFINT | 4 | Include Diode 5 in the ISCOFF_INT flag. <br> $1=$ Diode 5 is in the group that triggers an ISCOFF_INT. When Diode 5 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 5 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |
| D4OFFINT | 3 | Include Diode 4 in the ISCOFF_INT flag. <br> $1=$ Diode 4 is in the group that triggers an ISCOFF_INT. When Diode 4 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 4 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |
| D3OFFINT | 2 | Include Diode 3 in the ISCOFF_INT flag. <br> $1=$ Diode 3 is in the group that triggers an ISCOFF_INT. When Diode 3 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 3 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |


| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D2OFFINT | 1 | Include Diode 2 in the ISCOFF_INT flag. <br> $1=$ Diode 2 is in the group that triggers an ISCOFF_INT. When Diode 2 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 2 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |
| D1OFFINT | 0 | Include Diode 1 in the ISCOFF_INT flag. <br> $1=$ Diode 1 is in the group that triggers an ISCOFF_INT. When Diode 1 and all other LEDs with <br> DxOFFINT are set high and goes from on to off, ISCOFF_INT is set. <br> $0=$ Diode 1 is not in the group that triggers an ISCOFF_INT when all diodes in that group are off. |

## Charge Pump Gain Selection (GAIN_SEL)—Register 0x06

Table 20. GAIN_SEL Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  | Bit 0 |  |  |  |

Table 21.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7:3 | Reserved. |
| 1.5X_LIMIT | 2 | 1 = gain is allowed to transition up from $1 \times$ to $1.5 \times$. The gain is never allowed to enter $2 \times$ mode. $0=$ gain is allowed to transition up from $1 \times$ to $1.5 \times$ to $2 \times$ as needed. |
| G_FORCE | [1:0] | ```Selects desired gain state. \(00=\) auto gain select. \(01=\) gain is locked into \(1 \times\) mode. \(10=\) gain is locked into \(1.5 \times\) mode. 11 = gain is locked into \(2 \times\) mode (if 1.5 X_LIMIT \(=1\), gain is locked into \(1.5 \times\) )``` |

Output Level Selection 1 (LVL_SEL1)—Register 0x07
Table 22. LVL_SEL1 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | D9LVL | LEVEL_SET |  |  |  |  |  |

Table 23.

| Bit Name | Bit No. | Description |  |  |
| :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |
| D9LVL | 6 | Diode 9 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current). |  |  |
| LEVEL_SET | [5:0] | Output level selection. Sets the mode of operation for all DxLVL bits that are set high. |  |  |
|  |  | Code | N | Maximum Current Range |
|  |  | 000000 | 0.8 | $25 \mathrm{~mA} \div \mathrm{N}=31.3 \mathrm{~mA}$ |
|  |  | 000001 | 0.9 | $25 \mathrm{~mA} \div \mathrm{N}=27.8 \mathrm{~mA}$ |
|  |  | 000010 | 1.0 | $25 \mathrm{~mA} \div \mathrm{N}=25.0 \mathrm{~mA}$ |
|  |  | 000011 | 1.1 | $25 \mathrm{~mA} \div \mathrm{N}=22.7 \mathrm{~mA}$ |
|  |  | ... | $\ldots$ | ... |
|  |  | 111110 | 7.0 | $25 \mathrm{~mA} \div \mathrm{N}=3.6 \mathrm{~mA}$ |
|  |  | 111111 | 1.0 | PWM current. In this mode, the INT pin functions as a PWM input and directly drives the selected outputs. |

Table 24.

| Code | N | Maximum Current Range (mA) | Code | $\mathbf{N}$ | Maximum Current Range (mA) |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 000000 | 0.8 | 31.3 | 100000 | 4 | 6.25 |
| 000001 | 0.9 | 27.8 | 100001 | 4.1 | 6.10 |
| 000010 | 1 | 25.0 | 100010 | 4.2 | 5.95 |
| 000011 | 1.1 | 22.7 | 100011 | 4.3 | 5.81 |
| 000100 | 1.2 | 20.8 | 100100 | 4.4 | 5.68 |
| 000101 | 1.3 | 19.2 | 100101 | 4.5 | 5.56 |
| 000110 | 1.4 | 17.9 | 100110 | 4.6 | 5.43 |
| 000111 | 1.5 | 16.7 | 100111 | 4.7 | 5.32 |
| 001000 | 1.6 | 15.6 | 101000 | 4.8 | 5.21 |
| 001001 | 1.7 | 14.7 | 101001 | 4.9 | 5.10 |
| 001010 | 1.8 | 13.9 | 101010 | 5 | 5.00 |
| 001011 | 1.9 | 13.2 | 101011 | 5.1 | 4.90 |
| 001100 | 2 | 12.5 | 101100 | 5.2 | 4.81 |
| 001101 | 2.1 | 11.9 | 101101 | 5.3 | 4.72 |
| 001110 | 2.2 | 11.4 | 101110 | 5.4 | 4.63 |
| 001111 | 2.3 | 10.9 | 101111 | 5.5 | 4.55 |
| 010000 | 2.4 | 10.4 | 110000 | 5.6 | 4.46 |
| 010001 | 2.5 | 10.0 | 110001 | 5.7 | 4.39 |
| 010010 | 2.6 | 9.62 | 110010 | 5.8 | 4.31 |
| 010011 | 2.7 | 9.26 | 110011 | 5.9 | 4.24 |
| 010100 | 2.8 | 8.93 | 110100 | 6 | 4.17 |
| 010101 | 2.9 | 8.62 | 110101 | 6.1 | 4.10 |
| 010110 | 3 | 8.33 | 110110 | 6.2 | 4.03 |
| 010111 | 3.1 | 8.06 | 110111 | 6.3 | 3.97 |
| 011000 | 3.2 | 7.81 | 111000 | 6.4 | 3.91 |
| 011001 | 3.3 | 7.58 | 111001 | 6.5 | 3.85 |
| 011010 | 3.4 | 7.35 | 111010 | 6.6 | 3.79 |
| 011011 | 3.5 | 7.14 | 111011 | 6.7 | 3.73 |
| 011100 | 3.6 | 6.94 | 111100 | 6.8 | 3.68 |
| 011101 | 3.7 | 6.76 | 111101 | 6.9 | 3.62 |
| 011110 | 3.8 | 6.58 | 111110 | 7.0 | 3.57 |
| 011111 | 3.9 | 6.41 | 111111 | 1.0 | PWM current |

## Output Level Selection 2 (LVL_SEL2)—Register 0x08

Table 25. LVL_SEL2 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| D8LVL | D7LVL | D6LVL | D5LVL | D4LVL | D3LVL | D2LVL | D1LVL |

Table 26.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D8LVL | 7 | Diode 8 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current). |
|  |  | Diode 7 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current). |
| D7LVL | 6 | Diode 6 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current).. |
|  |  |  |
|  |  |  |


| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D5LVL | 4 | Diode 5 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode (25 mA full-scale current). |
| D4LVL | 3 | Diode 4 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current). |
| D3LVL | 2 | Diode 3 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current). |
| D2LVL | 1 | Diode 2 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode (25 mA full-scale current). |
| D1LVL | 0 | Diode 1 level select. <br> $1=$ control with the LEVEL_SET bits. <br> $0=$ normal mode ( 25 mA full-scale current).. |

## LED Power Source Selection 1 (PWR_SEL1)—Register 0x09

Table 27. PWR_SEL1 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: | :---: |
| Reserved |  |  |  |  |  |  |  |  | D9PWR |

Table 28.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| N/A | $[7: 1]$ | Reserved. |
| D9PWR | 0 | Diode 9 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |

## LED Power Source Selection 2 (PWR_SEL2)—Register 0x0A

Table 29. PWR_SEL2 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| D8PWR | D7PWR | D6PWR | D5PWR | D4PWR | D3PWR | D2PWR | D1PWR |

Table 30.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D8PWR | 7 | Diode 8 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |
| D7PWR | 6 | Diode 7 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |
| D6PWR | 5 | Diode 6 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |
| D5PWR | 4 | Diode 5 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |
| D4PWR | 3 | Diode 4 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |


| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D3PWR | 2 | Diode 3 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |
| D2PWR | 1 | Diode 2 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |
| D1PWR | 0 | Diode 1 LED power source select. <br> $1=$ the LED is powered from the battery or other power source. <br> $0=$ the LED is powered from the charge pump. |

## BACKLIGHT REGISTER DESCRIPTIONS

## Configuration Register (CFGR)—Register 0x10

Table 31. CFGR Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  | D9SEL | CABCFADE | BL_LAW | Reserved |  |

Table 32.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| N/A | $[7: 5]$ | Reserved. |
| D9SEL | 4 | Diode 9 backlight select. <br> $1=$ selects LED9 as part of the independent sinks group. <br> $0=$ selects LED9 as part of the backlight group. |
| CABCFADE | 3 | Selects how the backlight current responds to changes in its ${ }^{2}$ C setpoint after the backlight is enabled and the fade- <br> in is complete. <br> $1=$ any changes to the backlight current setting (Register 0x13) result in a near instant transition to the new current <br> level. This is useful when rapid changes to the backlight current are required, such as during cABC control. <br> $0=$ any changes to the backlight current setting (Register 0x13) result in a fade to the new current level. The fade <br> time is determined by the fade rate (set in Register 0x12) and the delta between the old and new current level. |
| BL_LAW | $[2: 1]$ | Backlight transfer law. <br> $00=$ square law DAC, linear time steps. <br> $01=$ square law DAC, linear time steps. |
| $10=$ square law DAC, nonlinear time steps (Cubic 10). |  |  |
| N/A | 0 | Reserved. |

## Backlight Select (BLSEL)—Register 0x11

Table 33. BLSEL Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| D8SEL | D7SEL | D6SEL | D5SEL | D4SEL | D3SEL | D2SEL | D1SEL |

Table 34.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D8SEL | 7 | Diode 8 backlight select. <br> $1=$ selects LED8 as part of the independent sinks group. <br> $0=$ selects LED8 as part of the backlight group. |
| D7SEL | 6 | Diode 7 backlight select. <br> $1=$ selects LED7 as part of the independent sinks group. <br> $0=$ selects LED7 as part of the backlight group. |
| D6SEL | 5 | Diode 6 backlight select. <br> $1=$ selects LED6 as part of the independent sinks group. <br> $0=$ selects LED6 as part of the backlight group. |


| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| D5SEL | 4 | Diode 5 backlight select. <br> $1=$ selects LED5 as part of the independent sinks group. <br> $0=$ selects LED5 as part of the backlight group. |
| D4SEL | 3 | Diode 4 backlight select. <br> $1=$ selects LED4 as part of the independent sinks group. <br> $0=$ selects LED4 as part of the backlight group. |
| D3SEL | 2 | Diode 3 backlight select. <br> $1=$ selects LED3 as part of the independent sinks group. <br> $0=$ selects LED3 as part of the backlight group. |
| D2SEL | 1 | Diode 2 backlight select. <br> $1=$ selects LED2 as part of the independent sinks group. <br> $0=$ selects LED2 as part of the backlight group. |
| D1SEL | 0 | Diode 1 backlight select. <br> $1=$ selects LED1 as part of the independent sinks group. <br> $0=$ selects LED1 as part of the backlight group. |

## Backlight Fade (BLFR)—Register 0x12

Table 35. BLFR Bit Map

| Bit 7 Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| BL_FO |  |  |  |  | BL_FI |  |

Table 36.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| BL_FO | [7:4] | Backlight fade-out rate. The backlight fades from its current value to the off value. The times listed for BL_FO are for a full-scale fade-out. Fades between closer current values reduce the fade time. See the Automated Fade-in and Fade-Out section for more information. $\begin{aligned} & 0000=0.0 \mathrm{sec} \text { (fade-out disabled). } . \\ & 0001=0.05 \mathrm{sec} . \\ & 0010=0.10 \mathrm{sec} . \\ & 0011=0.15 \mathrm{sec} . \\ & 0100=0.20 \mathrm{sec} . \\ & 0101=0.25 \mathrm{sec} . \\ & 0110=0.30 \mathrm{sec} . \\ & 0111=0.35 \mathrm{sec} . \\ & 1000=0.40 \mathrm{sec} . \\ & 1001=0.45 \mathrm{sec} . \\ & 1010=0.50 \mathrm{sec} . \\ & 1011=0.75 \mathrm{sec} . \\ & 1100=1.00 \mathrm{sec} . \\ & 1101=1.25 \mathrm{sec} . \\ & 1110=1.50 \mathrm{sec} . \\ & 1111=1.75 \mathrm{sec} . \end{aligned}$ |
| BL_FI | [3:0] | Backlight fade-in rate. The backlight fades from 0 to its programmed value when the backlight is turned on. The times listed for BL_FI are for a full-scale fade-in. Fades between closer current values reduce the fade time. See the Automated Fade-in and Fade-Out section for more information. $\begin{aligned} & 0000=0.0 \mathrm{sec} \text { (fade-in disabled). } \\ & 0001=0.05 \mathrm{sec} . \\ & 0010=0.10 \mathrm{sec} . \\ & 0011=0.15 \mathrm{sec} . \\ & \ldots \\ & 1111=1.75 \mathrm{sec} . \end{aligned}$ |

## Backlight Maximum Current Register (BLMX)—Register 0x13

Table 37. BLMX Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | BL_MC |  |  |  |  |  |  |

Table 38.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| BL_MC | [6:0] | Backlight maximum current. The backlight maximum current can be set according to the square law function. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | Current (mA) <br> (Full Scale = 12.5 mA ) <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = 8.25 mA ) <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale = 6.25 mA ) <br> LEVEL_SET = 100000 | Current (mA) <br> (Full Scale = 5.0 mA ) <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

Table 39. Diode Output Currents per DAC Code

| DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | Current (mA) <br> (Full Scale $=12.5 \mathrm{~mA}$ ) <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale $=8.25 \mathrm{~mA}$ ) <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale $=6.25 \mathrm{~mA}$ ) <br> LEVEL_SET = 100000 | Current (mA) <br> (Full Scale $=5.0 \mathrm{~mA}$ ) <br> LEVEL_SET = 101010 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| $0 \times 01$ | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
| $0 \times 02$ | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
| 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
| 0x04 | 0.025 | 0.012 | 0.0083 | 0.0062 | 0.0050 |
| $0 \times 05$ | 0.039 | 0.019 | 0.013 | 0.010 | 0.0078 |
| $0 \times 06$ | 0.056 | 0.028 | 0.019 | 0.014 | 0.011 |
| $0 \times 07$ | 0.076 | 0.038 | 0.025 | 0.019 | 0.015 |
| $0 \times 08$ | 0.099 | 0.050 | 0.033 | 0.025 | 0.020 |
| $0 \times 09$ | 0.126 | 0.063 | 0.042 | 0.031 | 0.025 |
| $0 \times 0 \mathrm{~A}$ | 0.155 | 0.078 | 0.052 | 0.039 | 0.031 |
| $0 \times 0 \mathrm{~B}$ | 0.188 | 0.094 | 0.063 | 0.047 | 0.038 |
| $0 \times 0 \mathrm{C}$ | 0.223 | 0.112 | 0.074 | 0.056 | 0.045 |
| 0x0D | 0.262 | 0.131 | 0.087 | 0.065 | 0.052 |
| 0x0E | 0.304 | 0.152 | 0.101 | 0.076 | 0.061 |
| 0x0F | 0.349 | 0.174 | 0.116 | 0.087 | 0.070 |
| $0 \times 10$ | 0.397 | 0.198 | 0.132 | 0.099 | 0.079 |
| $0 \times 11$ | 0.448 | 0.224 | 0.149 | 0.112 | 0.090 |
| $0 \times 12$ | 0.502 | 0.251 | 0.167 | 0.126 | 0.100 |
| $0 \times 13$ | 0.560 | 0.280 | 0.187 | 0.140 | 0.112 |
| $0 \times 14$ | 0.620 | 0.310 | 0.207 | 0.155 | 0.124 |
| 0x15 | 0.684 | 0.342 | 0.228 | 0.171 | 0.137 |
| $0 \times 16$ | 0.750 | 0.375 | 0.250 | 0.188 | 0.150 |
| $0 \times 17$ | 0.820 | 0.410 | 0.273 | 0.205 | 0.164 |
| $0 \times 18$ | 0.893 | 0.446 | 0.298 | 0.223 | 0.179 |
| $0 \times 19$ | 0.969 | 0.484 | 0.323 | 0.242 | 0.194 |
| $0 \times 1 \mathrm{~A}$ | 1.05 | 0.524 | 0.349 | 0.262 | 0.210 |
| $0 \times 1 \mathrm{~B}$ | 1.13 | 0.565 | 0.377 | 0.282 | 0.226 |
| 0x1C | 1.22 | 0.608 | 0.405 | 0.304 | 0.243 |


| DAC Code | Current (mA) <br> (Full Scale = $\mathbf{2 5} \mathrm{mA}$ ) <br> LEVEL_SET = 000010 | Current (mA) <br> (Full Scale = 12.5 mA ) <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = 8.25 mA ) <br> LEVEL_SET = 010110 | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale }=6.25 \mathrm{~mA}) \\ & \text { LEVEL_SET }=100000 \\ & \hline \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale =5.0 mA) } \\ & \text { LEVEL_SET = } 101010 \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x1D | 1.30 | 0.652 | 0.435 | 0.326 | 0.261 |
| $0 \times 1 \mathrm{E}$ | 1.40 | 0.698 | 0.465 | 0.349 | 0.279 |
| $0 \times 1 \mathrm{~F}$ | 1.49 | 0.745 | 0.497 | 0.372 | 0.298 |
| $0 \times 20$ | 1.59 | 0.794 | 0.529 | 0.397 | 0.317 |
| $0 \times 21$ | 1.69 | 0.844 | 0.563 | 0.422 | 0.338 |
| $0 \times 22$ | 1.79 | 0.896 | 0.597 | 0.448 | 0.358 |
| $0 \times 23$ | 1.90 | 0.949 | 0.633 | 0.475 | 0.380 |
| $0 \times 24$ | 2.01 | 1.00 | 0.670 | 0.502 | 0.402 |
| $0 \times 25$ | 2.12 | 1.06 | 0.707 | 0.530 | 0.424 |
| $0 \times 26$ | 2.24 | 1.12 | 0.746 | 0.560 | 0.448 |
| $0 \times 27$ | 2.36 | 1.18 | 0.786 | 0.589 | 0.472 |
| $0 \times 28$ | 2.48 | 1.24 | 0.827 | 0.620 | 0.496 |
| $0 \times 29$ | 2.61 | 1.30 | 0.869 | 0.651 | 0.521 |
| $0 \times 2 \mathrm{~A}$ | 2.73 | 1.37 | 0.911 | 0.684 | 0.547 |
| $0 \times 2 B$ | 2.87 | 1.43 | 0.955 | 0.716 | 0.573 |
| $0 \times 2 \mathrm{C}$ | 3.00 | 1.50 | 1.00 | 0.750 | 0.600 |
| $0 \times 2 \mathrm{D}$ | 3.14 | 1.57 | 1.05 | 0.785 | 0.628 |
| $0 \times 2 \mathrm{E}$ | 3.28 | 1.64 | 1.09 | 0.820 | 0.656 |
| 0x2F | 3.42 | 1.71 | 1.14 | 0.856 | 0.685 |
| 0x30 | 3.57 | 1.79 | 1.19 | 0.893 | 0.714 |
| $0 \times 31$ | 3.72 | 1.86 | 1.24 | 0.930 | 0.744 |
| $0 \times 32$ | 3.88 | 1.94 | 1.29 | 0.969 | 0.775 |
| $0 \times 33$ | 4.03 | 2.02 | 1.34 | 1.01 | 0.806 |
| $0 \times 34$ | 4.19 | 2.10 | 1.40 | 1.05 | 0.838 |
| $0 \times 35$ | 4.35 | 2.18 | 1.45 | 1.09 | 0.871 |
| $0 \times 36$ | 4.52 | 2.26 | 1.51 | 1.13 | 0.904 |
| $0 \times 37$ | 4.69 | 2.34 | 1.56 | 1.17 | 0.938 |
| $0 \times 38$ | 4.86 | 2.43 | 1.62 | 1.22 | 0.972 |
| $0 \times 39$ | 5.04 | 2.52 | 1.68 | 1.26 | 1.01 |
| 0x3A | 5.21 | 2.61 | 1.74 | 1.30 | 1.04 |
| $0 \times 3 \mathrm{~B}$ | 5.40 | 2.70 | 1.80 | 1.35 | 1.08 |
| 0x3C | 5.58 | 2.79 | 1.86 | 1.40 | 1.12 |
| 0x3D | 5.77 | 2.88 | 1.92 | 1.44 | 1.15 |
| 0x3E | 5.96 | 2.98 | 1.99 | 1.49 | 1.19 |
| 0x3F | 6.15 | 3.08 | 2.05 | 1.54 | 1.23 |
| 0x40 | 6.35 | 3.17 | 2.12 | 1.59 | 1.27 |
| 0x41 | 6.55 | 3.27 | 2.18 | 1.64 | 1.31 |
| 0x42 | 6.75 | 3.38 | 2.25 | 1.69 | 1.35 |
| $0 \times 43$ | 6.96 | 3.48 | 2.32 | 1.74 | 1.39 |
| 0x44 | 7.17 | 3.58 | 2.39 | 1.79 | 1.43 |
| 0x45 | 7.38 | 3.69 | 2.46 | 1.84 | 1.48 |
| 0x46 | 7.60 | 3.80 | 2.53 | 1.90 | 1.52 |
| 0x47 | 7.81 | 3.91 | 2.60 | 1.95 | 1.56 |
| 0×48 | 8.04 | 4.02 | 2.68 | 2.01 | 1.61 |
| 0x49 | 8.26 | 4.13 | 2.75 | 2.06 | 1.65 |
| $0 \times 4 \mathrm{~A}$ | 8.49 | 4.24 | 2.83 | 2.12 | 1.70 |
| $0 \times 4 \mathrm{~B}$ | 8.72 | 4.36 | 2.91 | 2.18 | 1.74 |
| 0x4C | 8.95 | 4.48 | 2.98 | 2.24 | 1.79 |
| 0x4D | 9.19 | 4.59 | 3.06 | 2.30 | 1.84 |
| 0x4E | 9.43 | 4.72 | 3.14 | 2.36 | 1.89 |
| 0x4F | 9.67 | 4.84 | 3.22 | 2.42 | 1.93 |


| DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | Current (mA) <br> (Full Scale $=12.5 \mathrm{~mA}$ ) <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = 8.25 mA ) <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale = 6.25 mA ) <br> LEVEL_SET = 100000 | Current (mA) <br> (Full Scale $=5.0 \mathrm{~mA}$ ) <br> LEVEL_SET = 101010 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x50 | 9.92 | 4.96 | 3.31 | 2.48 | 1.98 |
| 0x51 | 10.2 | 5.08 | 3.39 | 2.54 | 2.03 |
| $0 \times 52$ | 10.4 | 5.21 | 3.47 | 2.61 | 2.08 |
| $0 \times 53$ | 10.7 | 5.34 | 3.56 | 2.67 | 2.14 |
| 0x54 | 10.9 | 5.47 | 3.65 | 2.73 | 2.19 |
| $0 \times 55$ | 11.2 | 5.60 | 3.73 | 2.80 | 2.24 |
| 0x56 | 11.5 | 5.73 | 3.82 | 2.87 | 2.29 |
| $0 \times 57$ | 11.7 | 5.87 | 3.91 | 2.93 | 2.35 |
| 0x58 | 12.0 | 6.00 | 4.00 | 3.00 | 2.40 |
| 0x59 | 12.3 | 6.14 | 4.09 | 3.07 | 2.46 |
| $0 \times 5 \mathrm{~A}$ | 12.6 | 6.28 | 4.19 | 3.14 | 2.51 |
| $0 \times 5 B$ | 12.8 | 6.42 | 4.28 | 3.21 | 2.57 |
| 0x5C | 13.1 | 6.56 | 4.37 | 3.28 | 2.62 |
| 0x5D | 13.4 | 6.70 | 4.47 | 3.35 | 2.68 |
| 0x5E | 13.7 | 6.85 | 4.57 | 3.42 | 2.74 |
| 0x5F | 14.0 | 6.99 | 4.66 | 3.50 | 2.80 |
| 0x60 | 14.3 | 7.14 | 4.76 | 3.57 | 2.86 |
| 0x61 | 14.6 | 7.29 | 4.86 | 3.65 | 2.92 |
| 0x62 | 14.9 | 7.44 | 4.96 | 3.72 | 2.98 |
| 0x63 | 15.2 | 7.60 | 5.06 | 3.80 | 3.04 |
| 0x64 | 15.5 | 7.75 | 5.17 | 3.88 | 3.10 |
| 0x65 | 15.8 | 7.91 | 5.27 | 3.95 | 3.16 |
| $0 \times 66$ | 16.1 | 8.06 | 5.38 | 4.03 | 3.23 |
| $0 \times 67$ | 16.4 | 8.22 | 5.48 | 4.11 | 3.29 |
| 0x68 | 16.8 | 8.38 | 5.59 | 4.19 | 3.35 |
| 0x69 | 17.1 | 8.54 | 5.70 | 4.27 | 3.42 |
| $0 \times 6 \mathrm{~A}$ | 17.4 | 8.71 | 5.81 | 4.35 | 3.48 |
| $0 \times 6 \mathrm{~B}$ | 17.7 | 8.87 | 5.92 | 4.44 | 3.55 |
| $0 \times 6 \mathrm{C}$ | 18.1 | 9.04 | 6.03 | 4.52 | 3.62 |
| 0x6D | 18.4 | 9.21 | 6.14 | 4.60 | 3.68 |
| 0x6E | 18.8 | 9.38 | 6.25 | 4.69 | 3.75 |
| 0x6F | 19.1 | 9.55 | 6.37 | 4.77 | 3.82 |
| 0x70 | 19.4 | 9.72 | 6.48 | 4.86 | 3.89 |
| 0x71 | 19.8 | 9.90 | 6.60 | 4.95 | 3.96 |
| 0x72 | 20.1 | 10.1 | 6.71 | 5.04 | 4.03 |
| 0x73 | 20.5 | 10.2 | 6.83 | 5.12 | 4.10 |
| 0x74 | 20.9 | 10.4 | 6.95 | 5.21 | 4.17 |
| 0x75 | 21.2 | 10.6 | 7.07 | 5.30 | 4.24 |
| 0x76 | 21.6 | 10.8 | 7.19 | 5.40 | 4.32 |
| 0x77 | 21.9 | 11.0 | 7.32 | 5.49 | 4.39 |
| 0x78 | 22.3 | 11.2 | 7.44 | 5.58 | 4.46 |
| 0x79 | 22.7 | 11.3 | 7.56 | 5.67 | 4.54 |
| 0x7A | 23.1 | 11.5 | 7.69 | 5.77 | 4.61 |
| $0 \times 7 \mathrm{~B}$ | 23.4 | 11.7 | 7.82 | 5.86 | 4.69 |
| 0x7C | 23.8 | 11.9 | 7.94 | 5.96 | 4.77 |
| $0 \times 7 \mathrm{D}$ | 24.2 | 12.1 | 8.07 | 6.05 | 4.84 |
| 0x7E | 24.6 | 12.3 | 8.20 | 6.15 | 4.92 |
| 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.00 |

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## INDEPENDENT SINK REGISTER DESCRIPTIONS

## Independent Sink Current Control Register 1 (ISCC1)—Register 0x1A

Table 40. ISCLAW Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  |  | SC9_EN | Bit 0 |  |

Table 41.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7:3 | Reserved. |
| SC9_EN | 2 | This enable acts on LED9. <br> 1 = SC9 is turned on. <br> $0=$ SC9 is turned off. |
| SC_LAW | 1:0 | SC fade transfer law. <br> 00 = square law DAC, linear time steps. <br> 01 = square law DAC, linear time steps. <br> 10 = square law DAC, nonlinear time steps (Cubic 10). <br> 11 = square law DAC, nonlinear time steps (Cubic 11). |

Independent Sink Current Control Register 2 (ISCC2)—Register 0x1B
Table 42. ISCC Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| SC8_EN | SC7_EN | SC6_EN | SC5_EN | SC4_EN | SC3_EN | SC2_EN | SC1_EN |

Table 43.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| SC8_EN | 7 | This enable acts on LED8. <br> $1=$ SC8 is turned on. <br> $0=$ SC8 is turned off. |
| SC7_EN | 6 | This enable acts on LED7. <br> $1=$ SC7 is turned on. <br> $0=$ SC7 is turned off. |
| SC6_EN | 5 | This enable acts on LED6. <br> $1=$ SC6 is turned on. <br> $0=$ SC6 is turned off. |
| SC5_EN | 4 | This enable acts on LED5. <br> $1=$ SC5 is turned on. <br> $0=$ SC5 is turned off. |
| SC4_EN | 3 | This enable acts on LED4. <br> $1=$ SC4 is turned on. <br> $0=$ SC4 is turned off. |
| SC3_EN | 2 | This enable acts on LED3. <br> $1=$ SC3 is turned on. <br> $0=$ SC3 is turned off. |
| SC2_EN | 1 | This enable acts on LED2. <br> $1=$ SC2 is turned on. <br> $0=S C 2$ is turned off. |
| SC1_EN | 0 | This enable acts on LED1. <br> $1=$ SC1 is turned on. <br> $0=$ SC1 is turned off. |

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## Independent Sink Current Time (ISCT1)—Register 0x1C

Table 44. ISCT1 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| SCON |  |  |  |  |  |  |  |

Table 45.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| SCON | [7:4] | SC on time. If the SCxOFF time is not disabled, then when the independent current sink is enabled (Register 0x1A and Register $0 \times 1 \mathrm{~B}$ ), it remains on for the on time selected (per the following list) and then turns off. $\begin{aligned} & 0000=0.00 \mathrm{sec} \text {. } . \\ & 0001=0.05 \mathrm{sec} . \\ & 0010=0.10 \mathrm{sec} . \\ & 0011=0.15 \mathrm{sec} . \\ & 0100=0.20 \mathrm{sec} . \\ & 0101=0.25 \mathrm{sec} . \\ & 0110=0.30 \mathrm{sec} . \\ & 0111=0.35 \mathrm{sec} . \\ & 1000=0.40 \mathrm{sec} . \\ & 1001=0.45 \mathrm{sec} . \\ & 1010=0.50 \mathrm{sec} . \\ & 1011=0.55 \mathrm{sec} . \\ & 1100=0.60 \mathrm{sec} . \\ & 1101=0.65 \mathrm{sec} . \\ & 1110=0.70 \mathrm{sec} . \\ & 1111=0.75 \mathrm{sec} . \end{aligned}$ |
| N/A | [3:2] | Reserved. |
| SC5OFF | [1:0] | SC5 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $\begin{aligned} & 00=\text { off time disabled }{ }^{2} . \\ & 01=0.6 \mathrm{sec} . \\ & 10=1.2 \mathrm{sec} . \\ & 11=1.8 \mathrm{sec} . \end{aligned}$ |

${ }^{1}$ If SCON is set to 0 sec, then after the ISC completes a ramp up, it immediately starts to ramp back down again (if SCxOFF is not disabled). SCON should not be set to 0 if the fade-in time is also 0 seconds.
${ }^{2} \mathrm{An}$ independent sink remains on continuously when it is enabled and SCxOFF is disabled.

## Independent Sink Current Time (ISCT2)—Register 0x1D

Table 46. ISCT2 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| SC4OFF |  |  |  |  |  |  |  |

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Table 47.

| Designation | Bit | Description ${ }^{1}$ |
| :---: | :---: | :---: |
| SC4OFF | [7:6] | SC4 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $\begin{aligned} & 00=\text { off time disabled. } \\ & 01=0.6 \mathrm{sec} . \\ & 10=1.2 \mathrm{sec} . \\ & 11=1.8 \mathrm{sec} . \end{aligned}$ |
| SC3OFF | [5:4] | SC3 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $\begin{aligned} & 00=\text { off time disabled. } \\ & 01=0.6 \mathrm{sec} . \\ & 10=1.2 \mathrm{sec} . \\ & 11=1.8 \mathrm{sec} . \end{aligned}$ |
| SC2OFF | [3:2] | SC2 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $\begin{aligned} & 00=\text { off time disabled. } . \\ & 01=0.6 \mathrm{sec} . \\ & 10=1.2 \mathrm{sec} . \\ & 11=1.8 \mathrm{sec} . \end{aligned}$ |
| SC1OFF | [1:0] | SC1 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $\begin{aligned} & 00=\text { off time disabled. } \\ & 01=0.6 \mathrm{sec} . \\ & 10=1.2 \mathrm{sec} . \\ & 11=1.8 \mathrm{sec} . \end{aligned}$ |

${ }^{1}$ An independent sink remains on continuously when it is enabled and SCxOFF is 00 (disabled).
Independent Sink 6 Off Timer (OFFTIMER6)—Register 0x1E
Table 48. OFFTIMER6 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC6OFF |  |  |  |  |  |  |

Table 49.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC6OFF | [6:0] | SC6 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $0000=\text { disabled }^{1} .$ $0000001=0.0 \mathrm{sec}^{2}$ $0000010=0.1 \mathrm{sec} .$ $0000011=0.2 \mathrm{sec} .$ $\begin{aligned} & 1111110=12.5 \mathrm{sec} . \\ & 1111111=\text { off }^{3} . \end{aligned}$ |

[^0]
## Independent Sink 7 Off Timer (OFFTIMER7)—Register 0x1F

Table 50. OFFTIMER7 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC7OFF |  |  |  |  |  |  |

Table 51.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC7OFF | [6:0] | SC7 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. |
|  |  | $\begin{aligned} & \hline 0000=\text { disabled }^{1} . \\ & 0000001=0.0 \mathrm{sec}^{2} . \\ & 0000010=0.1 \mathrm{sec}^{2} . \\ & 0000011=0.2 \mathrm{sec} . \\ & \ldots \\ & 1111110=12.5 \mathrm{sec} . \\ & 111111=\text { off }^{3} . \end{aligned}$ |

${ }^{1}$ An independent sink remains on continuously when it is enabled and SCxOFF is 00 (disabled).
${ }^{2}$ Setting SCxOFF to 0 seconds is not recommended if the SCFO fade-out time is also set to 0 seconds.
${ }^{3}$ Setting SCxOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

## Independent Sink 8 Off Timer (OFFTIMER8)—Register 0x20

Table 52. OFFTIMER8 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC8OFF |  |  |  |  |  |  |

Table 53.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved |
| SC8OFF | [6:0] | SC8 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. $0000=\text { disabled }^{1} .$ $0000001=0.0 \mathrm{sec}^{2}$ $0000010=0.1 \mathrm{sec} .$ $0000011=0.2 \mathrm{sec} .$ $\begin{aligned} & 1111110=12.5 \mathrm{sec} . \\ & 1111111=\text { off }^{3} . \end{aligned}$ |

[^1]
## Independent Sink 9 Off Timer (OFFTIMER9)—Register 0x21

Table 54. OFFTIMER9 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC9OFF |  |  |  |  |  |  |

Table 55.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC9OFF | [6:0] | SC9 off time. When the SC off time is disabled, the SC remains on while enabled. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON setting. |
|  |  | $\begin{aligned} & 0000=\text { disabled }^{1} . \\ & 0000001=0.0 \mathrm{sec}^{2} . \\ & 0000010=0.1 \mathrm{sec}^{2} . \\ & 0000011=0.2 \mathrm{sec} . \\ & \ldots \\ & 1111110=12.5 \mathrm{sec} . \\ & 111111=\text { off }^{3} . \end{aligned}$ |

${ }^{1}$ An independent sink remains on continuously when it is enabled and SCxOFF is 00 (disabled).
${ }^{2}$ Setting SCxOFF to 0 seconds is not recommended if the SCFO fade-out time is also set to 0 seconds.
${ }^{3}$ Setting SCxOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

Independent Sink Current Fade (ISCF)—Register 0x22
Table 56. ISCF Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| SCFO |  |  |  |  |  |  |  |

Table 57.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| SCFO | [7:4] | Sink current fade-out time. Note that the fade time given is from full scale to zero (the actual full-scale value is affected by the LEVEL_SET bits). Binary code fade-out times are as follows: $0000=\text { disabled. }$ <br> $0001=0.05 \mathrm{sec}$. <br> $0010=0.10 \mathrm{sec}$. <br> $0011=0.15 \mathrm{sec}$. <br> $0100=0.20 \mathrm{sec}$. <br> $0101=0.25 \mathrm{sec}$. <br> $0110=0.30 \mathrm{sec}$. <br> $0111=0.35 \mathrm{sec}$. <br> $1000=0.40 \mathrm{sec}$. <br> $1001=0.45 \mathrm{sec}$. <br> $1010=0.50 \mathrm{sec}$. <br> $1011=0.75 \mathrm{sec}$. <br> $1100=1.00 \mathrm{sec}$. <br> $1101=1.25 \mathrm{sec}$. <br> $1110=1.50 \mathrm{sec}$. <br> $1111=1.75 \mathrm{sec}$. |


| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| SCFI | [3:0] | Sink current fade-in time. Note that the fade time given is from zero to full scale (the actual full-scale value is affected by the LEVEL_SET bits). Binary code fade-out times are as follows: $\begin{aligned} & 0000=\text { disabled. } \\ & 0001=0.05 \mathrm{sec} . \\ & 0010=0.10 \mathrm{sec} . \\ & 0011=0.15 \mathrm{sec} . \\ & 0100=0.20 \mathrm{sec} . \end{aligned}$ $1111=1.75 \mathrm{sec} .$ |

## Sink Current Register LED1(ISC1)—Register 0x23

Table 58. ISC1 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD1 |  |  |  |  |  |  |

Table 59.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD1 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | ```Current (mA) (Full Scale = 25 mA) LEVEL_SET = 000010``` | Current (mA) <br> (Full Scale = <br> 12.5 mA ) <br> LEVEL_SET = <br> 001100 | Current (mA) <br> (Full Scale = <br> 8.25 mA ) <br> LEVEL_SET = <br> 010110 | Current (mA) <br> (Full Scale = <br> 6.25 mA ) <br> LEVEL_SET = <br> 100000 | Current (mA) <br> (Full Scale = <br> 5.0 mA ) <br> LEVEL_SET = <br> 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

Sink Current Register LED2 (ISC2)—Register 0x24
Table 60. ISC2 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  |  |  |  |  |  |

Table 61.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD2 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 12.5 \mathrm{~mA}) \\ & \text { LEVEL_SET=001100 } \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale }= \\ & 8.25 \mathrm{~mA} \text { ) } \\ & \text { LEVEL_SET=010110 } \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale }= \\ & 6.25 \mathrm{~mA} \text { ) } \\ & \text { LEVEL_SET=100000 } \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 5.0 \mathrm{~mA}) \\ & \text { LEVEL_SET = } \\ & 101010 \end{aligned}$ |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

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## Sink Current Register LED3 (ISC3)—Register 0x25

Table 62. ISC3 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD3 |  |  |  |  |  |  |

Table 63.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
|  | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | $\begin{aligned} & \text { Current }(\mathrm{mA}) \\ & \text { (Full Scale }= \\ & 25 \mathrm{~mA}) \\ & \text { LEVEL_SET = } \\ & 000010 \end{aligned}$ | Current (mA) <br> (Full Scale = <br> 12.5 mA ) <br> LEVEL_SET = <br> 001100 | Current (mA) <br> (Full Scale = <br> 8.25 mA ) <br> LEVEL SET = <br> 010110 | $\begin{aligned} & \text { Current }(\mathrm{mA}) \\ & \text { (Full Scale }= \\ & 6.25 \mathrm{~mA}) \\ & \text { LEVEL_SET }= \\ & 100000 \end{aligned}$ | Current (mA) <br> (Full Scale = <br> 5.0 mA ) <br> LEVEL SET = <br> 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Sink Current Register LED4 (ISC4)—Register 0x26

Table 64. ISC4 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD4 |  |  |  |  |  |  |

Table 65.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD4 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | Current (mA) (Full Scale = 12.5 mA ) <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = 8.25 mA ) <br> LEVEL_SET = 010110 | Current (mA) (Full Scale $=$ $6.25 \mathrm{~mA})$ LEVEL_SET = 100000 | Current (mA) <br> (Full Scale = 5.0 mA ) <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | $0 \times 03$ | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | ... | ... | ... | $\ldots$ | ... | $\ldots$ |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Sink Current Register LED5 (ISC5)—Register 0x27

Table 66. ISC5 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD5 |  |  |  |  |  |  |

Table 67.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD5 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC <br> Code | Current (mA) <br> (Full Scale $=\mathbf{2 5} \mathbf{~ m A}$ ) <br> LEVEL_SET = 000010 | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 12.5 \mathrm{~mA}) \\ & \text { LEVEL_SET }=001100 \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 8.25 \mathrm{~mA}) \\ & \text { LEVEL_SET = } 010110 \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 6.25 \mathrm{~mA}) \\ & \text { LEVEL_SET }=100000 \end{aligned}$ | Current (mA) <br> (Full Scale = 5.0 mA ) <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | $\ldots$ | $\ldots$ |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Sink Current Register LED6 (ISC6)—Register 0x28

Table 68. ISC6 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  |  |  |  |  |  |

Table 69.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD6 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale $=\mathbf{2 5} \mathbf{~ m A}$ ) <br> LEVEL SET = 000010 | Current (mA) <br> (Full Scale = <br> $12.5 \mathrm{~mA})$ <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = <br> $8.25 \mathrm{~mA})$ <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale = <br> 6.25 mA ) <br> LEVEL_SET = 100000 | Current (mA) <br> (Full Scale = <br> 5.0 mA ) <br> LEVEL_SET = <br> 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | .. | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

Sink Current Register LED7 (ISC7)—Register 0x29
Table 70. ISC7 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD7 |  |  |  |  |  |  |

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Table 71.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD7 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale = $\mathbf{2 5} \mathbf{~ m A}$ ) <br> LEVEL_SET = 000010 | ```Current (mA) (Full Scale = 12.5 mA) LEVEL_SET = 001100``` | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 8.25 \mathrm{~mA}) \\ & \text { LEVEL_SET = } 010110 \end{aligned}$ | ```Current (mA) (Full Scale = 6.25 mA) LEVEL_SET = }10000``` | Current (mA) <br> (Full Scale $=5.0 \mathrm{~mA}$ ) <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | $\ldots$ | $\ldots$ | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Sink Current Register LED8 (ISC8)—Register 0x2A

Table 72. ISC8 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD8 |  |  |  |  |  |  |

Table 73.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD8 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | ```Current (mA) (Full Scale = 25 mA) LEVEL_SET = 000010``` | Current (mA) <br> (Full Scale = <br> 12.5 mA ) <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = <br> 8.25 mA ) <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale = <br> 6.25 mA ) <br> LEVEL_SET = 100000 | ```Current (mA) (Full Scale = 5.0 mA) LEVEL_SET = 101010``` |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Sink Current Register LED9 (ISC9)—Register 0x2B

Table 74. ISC9 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD9 |  |  |  |  |  |  |

Table 75.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD9 | [6:0] | Sink current. All values scale with the setting of LEVEL_SET. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale }=25 \mathrm{~mA} \text { ) } \\ & \text { LEVEL_SET = } \\ & 000010 \end{aligned}$ | Current (mA) <br> (Full Scale = $12.5 \mathrm{~mA})$ <br> LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = <br> 8.25 mA ) <br> LEVEL_SET = 010110 | ```Current (mA) (Full Scale = 6.25 mA) LEVEL_SET = 100000``` | Current (mA) <br> (Full Scale = <br> 5.0 mA ) <br> LEVEL_SET = <br> 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | ... | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Heartbeat Enable Selection (HB_SEL)—Register 0x2C

Table 76. HB_SEL Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  | D9HB_EN | D8HB_EN | D7HB_EN | D6HB_EN |  |

Table 77.

| Bit Name | Bit No. | Description |
| :--- | :--- | :--- |
| N/A | $[7: 4]$ | Reserved. |
| D9HB_EN | 3 | Diode 9 heartbeat enable. <br> $1=$ heartbeat for this channel is enabled (all HB registers apply to every even numbered pulse). <br> $0=$ heartbeat for this channel is disabled (all HB registers are ignored). |
| D8HB_EN | 2 | Diode 8 heartbeat enable. <br> $1=$ heartbeat for this channel is enabled (all HB registers apply to every even numbered pulse). <br> $0=$ heartbeat for this channel is disabled (all HB registers are ignored). |
| D7HB_EN | 1 | Diode 7 heartbeat enable. <br> $1=$ heartbeat for this channel is enabled (all HB registers apply to every even numbered pulse). <br> $0=$ heartbeat for this channel is disabled (all HB registers are ignored). |
| D6HB_EN | 0 | Diode 6 heartbeat enable. <br> $1=$ heartbeat for this channel is enabled (all HB registers apply to every even numbered pulse). <br> $0=$ heartbeat for this channel is disabled (all HB registers are ignored). |

Independent Sink Current LED6—Even Heartbeat Pulses (ISC6_HB)—Register 0x2D
Table 78. ISC6_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD6_HB |  |  |  |  |  |  |

Table 79.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD6_HB | [6:0] | Sink current for the even numbered pulses when heartbeat mode for this channel is enabled. Use the following DAC code schedule. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | ```Current (mA) (Full Scale = 25 mA) LEVEL_SET = 000010``` | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 12.5 \mathrm{~mA}) \\ & \text { LEVEL_SET = } \\ & 001100 \end{aligned}$ | Current (mA) <br> (Full Scale = <br> 8.25 mA ) <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale = <br> 6.25 mA ) <br> LEVEL_SET = <br> 100000 | Current (mA) <br> (Full Scale = <br> 5.0 mA ) <br> LEVEL_SET = <br> 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | ... | ... | ... | ... | ... | ... |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Independent Sink Current LED7—Even Heartbeat Pulses (ISC7_HB)—Register 0x2E

Table 80. ISC7_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD7_HB |  |  |  |  |  |  |

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Table 81.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD7_HB | [6:0] | Sink current for the even numbered pulses when heartbeat mode for this channel is enabled. Use the following DAC code schedule. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC <br> Code | ```Current (mA) (Full Scale = 25 mA) LEVEL_SET = 000010``` | Current (mA) (Full Scale = 12.5 mA ) LEVEL_SET = 001100 | Current (mA) <br> (Full Scale = 8.25 mA ) <br> LEVEL_SET = 010110 | Current (mA) <br> (Full Scale = 6.25 mA ) <br> LEVEL_SET = 100000 | Current (mA) <br> (Full Scale = 5.0 mA ) <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | ... | ... | ... | ... | $\ldots$ |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

Independent Sink Current LED8—Even Heartbeat Pulses (ISC8_HB)—Register 0x2F
Table 82. ISC8_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD8_HB |  |  |  |  |  |  |

Table 83.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD8_HB | [6:0] | Sink current for the even numbered pulses when heartbeat mode for this channel is enabled. Use the following DAC code schedule. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 12.5 \mathrm{~mA}) \\ & \text { LEVEL_SET }=001100 \end{aligned}$ | $\begin{aligned} & \text { Current }(\mathrm{mA}) \\ & \text { (Full Scale = } \\ & 8.25 \mathrm{~mA}) \\ & \text { LEVEL_SET }=010110 \end{aligned}$ | $\begin{aligned} & \text { Current }(\mathrm{mA}) \\ & \text { (Full Scale = } \\ & 6.25 \mathrm{~mA}) \\ & \text { LEVEL_SET = } 100000 \end{aligned}$ | Current (mA) (Full Scale = 5.0 mA ) <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | $0 \times 01$ | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ | ... | $\ldots$ |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

Independent Sink Current LED9—Even Heartbeat Pulses (ISC9_HB)—Register 0x30
Table 84. ISC9_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SCD9_HB |  |  |  |  |  |  |

Table 85.

| Bit Name | Bit No. | Description |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| N/A | 7 | Reserved. |  |  |  |  |  |
| SCD9_HB | [6:0] | Sink current for the even numbered pulses when heartbeat mode for this channel is enabled. Use the following DAC code schedule. See Table 39 for a complete list of values. |  |  |  |  |  |
|  |  | DAC Code | Current (mA) <br> (Full Scale = 25 mA ) <br> LEVEL_SET = 000010 | $\begin{aligned} & \text { Current }(\mathrm{mA}) \\ & \text { (Full Scale = } \\ & 12.5 \mathrm{~mA}) \\ & \text { LEVEL_SET }=001100 \end{aligned}$ | $\begin{aligned} & \text { Current (mA) } \\ & \text { (Full Scale = } \\ & 8.25 \mathrm{~mA}) \\ & \text { LEVEL_SET = } 010110 \end{aligned}$ | ```Current (mA) (Full Scale = 6.25 mA) LEVEL_SET = }10000``` | Current (mA) (Full Scale = $5.0 \mathrm{~mA})$ <br> LEVEL_SET = 101010 |
|  |  | 0x00 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
|  |  | 0x01 | 0.0016 | 0.0008 | 0.0005 | 0.0004 | 0.0003 |
|  |  | 0x02 | 0.0062 | 0.0031 | 0.0021 | 0.0016 | 0.0012 |
|  |  | 0x03 | 0.014 | 0.0070 | 0.0047 | 0.0035 | 0.0028 |
|  |  | $\cdots$ | $\ldots$ | $\ldots$ | $\ldots$ | ... | $\ldots$ |
|  |  | 0x7F | 25.0 | 12.5 | 8.33 | 6.25 | 5.0 |

## Independent Sink 6 Off Timer—Even Heartbeat Pulses (OFFTIMER6_HB)—Register 0x31

Table 86. OFFTIMER6_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC6OFF_HB |  |  |  |  |  |  |

Table 87.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC6OFF_HB | [6:0] | SC6 off time for the even numbered pulses when heartbeat mode for this channel is enabled. When the SC6OFF_HB time is disabled, SC6 goes immediately from the even numbered on time to the odd numbered on time. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON6_HB setting. <br> $0000=$ disabled $^{1}$. $0000001=0.0 \mathrm{sec}^{2} .$ <br> $0000010=0.1 \mathrm{sec}$. $0000011=0.2 \mathrm{sec} .$ <br> $1111110=12.5 \mathrm{sec}$. <br> $1111111=$ off $^{3}$. |

${ }^{1}$ A disabled setting leaves the LED on. This is useful for setting up a blink sequence that runs once and then stays on.
${ }^{2}$ Setting SCxOFF_HB to 0 seconds is not recommended if the SCFO_HB fade-out time is also set to 0 seconds.
${ }^{3}$ Setting SCXOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

## Independent Sink 7 Off Timer—Even Heartbeat Pulses (OFFTIMER7_HB)—Register 0x32

Table 88. OFFTIMER7_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC7OFF_HB |  |  |  |  |  |  |

Table 89.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC7OFF_HB | [6:0] | SC7 off time for the even numbered pulses when heartbeat mode for this channel is enabled. When the SC7OFF_HB time is disabled, SC7 goes immediately from the even numbered on time to the odd numbered on time. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON7_HB setting. $\begin{aligned} & 0000=\text { disabled }{ }^{1} . \\ & 0000001=0.0 \mathrm{sec}^{2} . \\ & 0000010=0.1 \mathrm{sec}^{2} . \\ & 0000011=0.2 \mathrm{sec} . \end{aligned}$ $1111110=12.5 \mathrm{sec} .$ $1111111=\text { off }^{3} \text {. }$ |

${ }^{1}$ A disabled setting leaves the LED on. This is useful for setting up a blink sequence that runs once and then stays on.
${ }^{2}$ Setting SCxOFF_HB to 0 seconds is not recommended if the SCFO_HB fade-out time is also set to 0 seconds.
${ }^{3}$ Setting SCxOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

Independent Sink 8 Off Timer—Even Heartbeat Pulses (OFFTIMER8_HB)—Register 0x33
Table 90. OFFTIMER8_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC8OFF_HB |  |  |  |  |  |  |

Table 91.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC8OFF_HB | [6:0] | SC8 off time for the even numbered pulses when heartbeat mode for this channel is enabled. When the SC8OFF_HB time is disabled, SC8 goes immediately from the even numbered on time to the odd numbered on time. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON8_HB setting. $\begin{aligned} & 0000=\text { disabled }{ }^{1} . \\ & 0000001=0.0 \mathrm{sec}^{2} . \\ & 0000010=0.1 \mathrm{sec}^{2} . \\ & 0000011=0.2 \mathrm{sec} . \end{aligned}$ $\begin{aligned} & 1111110=12.5 \mathrm{sec} . \\ & 1111111=\text { off }^{3} . \end{aligned}$ |

${ }^{1}$ A disabled setting leaves the LED on. This is useful for setting up a blink sequence that runs once and then stays on.
${ }^{2}$ Setting SCxOFF_HB to 0 seconds is not recommended if the SCFO_HB fade-out time is also set to 0 seconds.
${ }^{3}$ Setting SCxOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

Independent Sink 9 Off Timer—Even Heartbeat Pulses (OFFTIMER9_HB)—Register 0x34
Table 92. OFFTIMER9_HB Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | SC9OFF_HB |  |  |  |  |  |  |

Table 93.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| SC9OFF_HB | [6:0] | SC9 off time for the even numbered pulses when heartbeat mode for this channel is enabled. When the SC90FF_HB time is disabled, SC9 goes immediately from the even numbered on time to the odd numbered on time. When the SC off time is set to any other value, the ISC turns off for the off time (per the following listed times) and then turns on according to the SCON9_HB setting. $0000=\text { disabled }^{1} .$ <br> $0000001=0.0 \mathrm{sec}^{2}$. <br> $0000010=0.1 \mathrm{sec}$. $0000011=0.2 \mathrm{sec} \text {. }$ <br> $1111110=12.5 \mathrm{sec}$. <br> $1111111=$ off $^{3}$. |

${ }^{1}$ A disabled setting leaves the LED on. This is useful for setting up a blink sequence that runs once and then stays on.
${ }^{2}$ Setting SCxOFF_HB to 0 seconds is not recommended if the SCFO_HB fade-out time is also set to 0 seconds.
${ }^{3}$ Setting SCXOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

## Heartbeat On Time (ISCT_HB)—Register 0x35

Table 94. ISCTHB1 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved |  |  |  |  |  |  |  |

Table 95.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | [7:4] | Reserved. |
| SCON_HB | [3:0] | On time for D6 to D9 even numbered pulses, when heartbeat is enabled for those channels. $\begin{aligned} & 0000=0.00 \mathrm{sec} . \\ & 0001=0.05 \mathrm{sec} . \\ & 0010=0.10 \mathrm{sec} . \\ & 0011=0.15 \mathrm{sec} . \\ & 0100=0.20 \mathrm{sec} . \\ & 0101=0.25 \mathrm{sec} . \\ & 0110=0.30 \mathrm{sec} . \\ & 0111=0.35 \mathrm{sec} . \\ & 1000=0.40 \mathrm{sec} . \\ & 1001=0.45 \mathrm{sec} . \\ & 1010=0.50 \mathrm{sec} . \\ & 1011=0.55 \mathrm{sec} . \\ & 1100=0.60 \mathrm{sec} . \\ & 1101=0.65 \mathrm{sec} . \\ & 1110=0.70 \mathrm{sec} . \\ & 1111=0.75 \mathrm{sec} . \end{aligned}$ |

## Enable Delay Time for SC6 (DELAY6)—Register 0x3C

Table 96. DELAY6 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | DELAY6 |  |  |  |  |  |  |

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Table 97.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| DELAY6 | [6:0] | Enable delay time for SC6. When SC6 is enabled, the ADP8866 automatically waits the specified time before starting the SC6 fade-in. <br> $0000=0 \mathrm{~ms}$ (no delay when SC6 enable is exercised). <br> $0000001=10 \mathrm{~ms}$. <br> $0000010=20 \mathrm{~ms}$. <br> $0000011=30 \mathrm{~ms}$. <br> $1111111=1270 \mathrm{~ms}$. |

## Enable Delay Time for SC7 (DELAY7)—Register 0x3D

Table 98. DELAY7 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | DELAY7 |  |  |  |  |  |  |

Table 99.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| DELAY7 | [6:0] | Enable delay time for SC7. When SC7 is enabled, the ADP8866 automatically waits the specified time before starting the SC7 fade-in. <br> $0000=0 \mathrm{~ms}$ (no delay when SC7 enable is exercised). <br> $0000001=10 \mathrm{~ms}$. <br> $0000010=20 \mathrm{~ms}$. <br> $0000011=30 \mathrm{~ms}$. <br> $1111111=1270 \mathrm{~ms}$. |

Enable DelayTime for SC8 (DELAY8)—Register 0x3E
Table 100. DELAY8 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | DELAY8 |  |  |  |  |  |  |

Table 101.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| DELAY8 | [6:0] | Enable delay time for SC8. When SC8 is enabled, the ADP8866 automatically waits the specified time before starting the SC8 fade-in. <br> $0000=0 \mathrm{~ms}$ (no delay when SC8 enable is exercised). $\begin{aligned} & 0000001=10 \mathrm{~ms} \\ & 0000010=20 \mathrm{~ms} \\ & 0000011=30 \mathrm{~ms} . \end{aligned}$ <br> $1111111=1270 \mathrm{~ms}$. |

## Enable Delay Time for SC9 (DELAY9)—Register 0x3F

Table 102. DELAY9 Bit Map

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Reserved | DELAY9 |  |  |  |  |  |  |

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Table 103.

| Bit Name | Bit No. | Description |
| :---: | :---: | :---: |
| N/A | 7 | Reserved. |
| DELAY9 | [6:0] | Enable delay time for SC9. When SC9 is enabled, the ADP8866 automatically waits the specified time before starting the SC9 fade-in. <br> $0000=0 \mathrm{~ms}$ (no delay when SC9 enable is exercised). <br> $0000001=10 \mathrm{~ms}$. <br> $0000010=20 \mathrm{~ms}$. <br> $0000011=30 \mathrm{~ms}$. <br> ... <br> $1111111=1270 \mathrm{~ms}$. |

## ADP8866

## OUTLINE DIMENSIONS



COMPLIANT TO JEDEC STANDARDS MO-220-WGGD-11
Figure 42. 20 Lead Lead Frame Chip Scale Package [LFCSP]
$4 \mathrm{~mm} \times 4 \mathrm{~mm}$ Body and 0.75 mm Package Height (CP-20-8)
Dimensions shown in millimeters


Figure 43. Tape and Reel Orientation for LFCSP Units

| Model ${ }^{1}$ | Temperature Range | Package Description | Package Option |
| :---: | :---: | :---: | :---: |
| ADP8866ACPZ-R7 | $-40^{\circ} \mathrm{C}$ to $+105^{\circ} \mathrm{C}$ | 20-Lead LFCSP, 7" Tape and Reel | CP-20-8 |

[^2]Data Sheet ADP8866

NOTES

## NOTES

## Mouser Electronics

Authorized Distributor

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Analog Devices Inc.:
ADP8866ACPZ-R7


[^0]:    ${ }^{1}$ An independent sink remains on continuously when it is enabled and SCxOFF is 00 (disabled).
    ${ }^{2}$ Setting SCxOFF to 0 seconds is not recommended if the SCFO fade-out time is also set to 0 seconds.
    ${ }^{3}$ Setting SCxOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

[^1]:    ${ }^{1}$ An independent sink remains on continuously when it is enabled and SCxOFF is 00 (disabled).
    ${ }^{2}$ Setting SCXOFF to 0 seconds is not recommended if the SCFO fade-out time is also set to 0 seconds.
    ${ }^{3}$ Setting SCxOFF to off causes the LED to be held off indefinitely. This is useful for setting up a blink sequence that runs once and then goes to off.

[^2]:    ' Z = RoHS Compliant Part.

